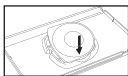
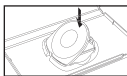


PRECAUTIONS

This disc contains game software for the PSP™ (PlayStation®Portable) system. Never use this disc on any other system, as it could damage it. Read the PSP™ system Instruction Manual carefully to ensure correct usage. Do not leave the disc near heat sources or in direct sunlight or excessive moisture. Do not use cracked or deformed discs or discs that have been repaired with adhesives as this could lead to malfunction.



Push down one side of the disc as shown and gently pull upwards to remove it. Using excess force to remove the disc may result in damage.



Place the disc as shown, gently pressing downwards until it clicks into place. Storing the disc incorrectly may result in damage.

HEALTH WARNING

Always play in a well lit environment. Take regular breaks, 15 minutes every hour. Avoid playing when tired or suffering from lack of sleep. Some individuals are sensitive to flashing or flickering lights or geometric shapes and patterns, may have an undetected epileptic condition and may experience epileptic seizures when watching television or playing videogames. Consult your doctor before playing videogames if you have an epileptic condition and immediately should you experience any of the following symptoms whilst playing: dizziness, altered vision, muscle twitching, other involuntary movement, loss of awareness, confusion and/or convulsions.

PIRACY

The PSP™ system and this disc contain technical protection mechanisms designed to prevent the unauthorised reproduction of the copyright works present on the disc. The unauthorised use of registered trademarks or the unauthorised reproduction of copyright works by circumventing these mechanisms or otherwise is prohibited by law.

If you have any information about pirate product or methods used to circumvent our technical protection measures please email anti-piracy@eu.playstation.com or call your local Customer Service number given at the back of this manual.

UCES-00758/ANZ

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SYSTEM SOFTWARE UPDATES

This PSP™ (PlayStation®Portable) Game includes System Software update data for the PSP™ system. An update will be required if an “update request” message is displayed on-screen at game start-up.

Performing a System Software update

The update data is displayed with the icon shown here on the Home Menu.



By following the on-screen instructions, you can update the System Software of the PSP™ system. Before performing the update, check the version number of the update data.

- During an update, do not remove the AC Adaptor.
- During an update, do not turn off the power or remove the PSP™Game.
- Do not cancel the update before completion as this may cause damage to the PSP™ system.

Checking that the update was successful

Select “Settings” from the Home Menu, and then select the “System Settings” option. Select “System Information” and if the “System Software” version number displayed on-screen matches the version number of the update data, then the update was successful.

For details on System Software updates for the PSP™ system, refer to the following website: yourpsp.com

PARENTAL CONTROL

This PSP™Game software has a preset Parental Control Level based on its content. You can set the Parental Control Level on the PSP™ system to restrict the playback of a PSP™Game with a Parental Control Level that is higher than the level set on the PSP™ system. For more information, please refer to the PSP™ system Instruction Manual.

PARENTAL CONTROL LEVEL	AGE GROUP
9	Restricted to 18 and over
7	Not suitable for under 15 unless accompanied by an adult
5	Recommended for mature players
3	Parental guidance recommended
2	General

QUIET PLEASE, PLAYERS READY...

Two sporting heroes emerge blinking onto the sunlit tennis court like gladiators in an ancient arena. Silently they prepare themselves for the struggle to come – a struggle that will see them tested, physically and mentally, to the very limits. Facing each other across the net, armed only with racquets, a ball and all the strength they can muster, they will battle it out for supremacy while millions watch. This is the world of international competitive tennis – a world you will experience like never before in **Smash Court Tennis™ 3**.

With the opportunity to play as 16 of the world's most exciting professionals, from the legendary Roger Federer to dynamic young gun Maria Sharapova, you will learn the shots and strategies that separate the weak from the strong and turn good players into champions.

Six modes of play, beautifully realised courts and a host of customisable options make **Smash Court Tennis™ 3** the most lifelike tennis simulation you've ever played, but remember: where there is the chance of glory there is also the prospect of defeat. It will take time and a lot of talent to beat the best in the world and achieve that number one seeding – do you have what it takes?

Roger
Federer



David
Nalbandian



Gael
Monfils



Rafael
Nadal



Amelie
Mauresmo



Michaella
Krajicek



Martina
Hingis






Justine
Henin



SETTING UP

Set up the PSP™ system according to the instructions in its instruction manual. Turn the PSP™ system on and the POWER indicator will light up green. The Home Menu will be displayed. Press the OPEN latch to open the disc cover. Insert the **Smash Court Tennis™ 3** disc with the label side facing the rear of the PSP™ system and then securely close the disc cover.

Select the  icon from the Home Menu and then select the  icon. A thumbnail image of the software will be displayed. Select the image and press the  button to commence loading.

PLEASE NOTE: the information in this manual was correct at the time of going to print, but some minor changes may have been made late in the product's development. All screenshots for this manual have been taken from the English version of this product, and some screenshots might have been taken from pre-completion screens that differ slightly from those in the finished product.

THE PLAYERS

Feliciano
Lopez



Tomas
Berdych



Andreas
Seppi



James
Blake



Maria
Sharapova



Nicole
Vaidisova



Ana
Ivanovic



Sania
Mirza



MEMORY STICK DUO™

To save game settings and progress, insert a Memory Stick Duo™ into the Memory Stick Duo™ slot of the PSP™ system. Saved game data can be loaded from the same Memory Stick Duo™ or any Memory Stick Duo™ containing previously saved **Smash Court Tennis™ 3** data. Make sure there is enough free space on the Memory Stick Duo™ before commencing play.

The minimum amount of free space required to save **Smash Court Tennis™ 3** data will vary depending on the capacity of the Memory Stick Duo™ inserted. The minimum amount of free space required for different capacity official Memory Stick Duo™ products is listed below:

32MB – 128MB = **896KB** 256MB – 2GB = **960KB**

AUTOSAVE

Smash Court Tennis™ 3 has an Autosave function allowing game progress to be saved to a Memory Stick Duo™ automatically during play. To turn this function off, please refer to the Options Menu section of this manual.

WIRELESS (WLAN) FEATURES

Software titles that support Wireless (WLAN) functionality allow the user to communicate with other PSP™ systems, download data and compete against other users via connection to a Wireless Local Area Network (WLAN).

AD HOC MODE



Ad Hoc Mode is a Wireless (WLAN) feature that allows two or more individual PSP™ systems to communicate directly with each other.

GAME SHARING



Some software titles feature Game Sharing facilities which enable the user to share specific game features with other users who do not have a PSP™ Game in their PSP™ system.

INFRASTRUCTURE MODE



Infrastructure Mode is a Wireless (WLAN) feature that allows the PSP™ system to link to a network via a Wireless (WLAN) Access Point (a device used to connect to a Wireless network). In order to access Infrastructure Mode features, several additional items are required, including a subscription to an Internet Service Provider, a network device (e.g. a Wireless ADSL Router), a Wireless (WLAN) Access Point and a PC. For further information and setting up details, please refer to the PSP™ system Instruction Manual.

PLEASE NOTE: Smash Court Tennis™ 3 supports Ad Hoc Mode and Game Sharing Mode. Please see the Ad Hoc Menu section of this manual for further details.

DIRECTIONAL BUTTONS— MOVEMENT

In this manual, **↑**, **↓**, **←**, **→** etc. are used to denote the direction of both the directional buttons and the analog stick unless stated otherwise.

USING MENU SCREENS

Press **↑**, **↓**, **←** or **→** to highlight an option, then press the **⊗** button to confirm. To return to the previous menu screen, press the **⊙** button.

A "Next" icon may be displayed on some menus. Press **↑**, **↓**, **←** or **→** to highlight "Next" and press the **⊗** button to access the next screen.

The following menu screens take the same order for most modes.

SELECT PLAYER MENU

Press **←** or **→** to select a player then press the **⬤** button to access the Select Outfit Menu.

SELECT OUTFIT MENU

Press **←** or **→** to choose an outfit and press the **⊗** button to confirm and return to the Select Player Menu. Press the **⊗** button again to confirm player selection. Alternatively, press the **Ⓚ** button to be assigned a player at random.

NOTE: in Arcade Mode, an opponent will be automatically selected on the Select Player Menu and then the Select Position Screen will be displayed.

SELECT POSITION SCREEN

Press **↑** or **↓** to select which player will serve first and press the **⊗** button to confirm.

SELECT VIEW SCREEN

Press **↑** or **↓** to select a camera viewpoint and press the **⊗** button to go courtside. A short introductory sequence will be displayed showing statistics for each player. If it all gets too tense, press the **Ⓚ** button to skip to the action.

DEFAULT CONTROLS



NOTE: special shot types can be unlocked by earning Skill Points in Pro Tour Mode.

THE GAMESCREEN

Player name

Number of games won



Stamina bar

GETTING STARTED

The Title Screen will be displayed. Press the START button to access the Main Menu.

MAIN MENU

ARCADE MENU

MATCH SETTINGS MENU

MODE

Press **←** or **→** to choose either Singles or Doubles Mode.

DIFFICULTY

Press **←** or **→** to choose either Easy: 3 Matches, Normal: 4 Matches or Hard: 5 Matches.

Press the **⊗** button to access the Select Player Menu, outlined earlier in this manual.


PRO TOUR

PRO TOUR SELECT MENU

CONTINUE

Pick up your progress where you left off by loading **Smash Court Tennis™ 3** data previously saved to Memory Stick Duo™. The Pro Tour Menu will then be displayed. For more information on navigating the Pro Tour Menu, please refer to the Pro Tour Menu section outlined later in this manual.

NEW PLAYER

Start a session with a New Player. Press the  button and the Player Edit Menu will be displayed.

PLAYER EDIT MENU

PROFILE

Choose your Gender, Country, First Name and Last Name.

STYLE

Customise your player's appearance by adjusting the Height, Weight, Hairstyle, Face, Beard, Outfit, Shorts, Racquet, Shoes and Accessories settings.

PLAYING STYLE

Determine your individual tennis technique by tailoring the following settings:

Playing Style choose to be a Baseline Player, Big Server, Hard Hitter, Serve & Volleyer or All-Rounder.

Plays choose either Right-Handed or Left-Handed to complement your playing strategy.

Backhand choose either One-Handed or Two-Handed to place an emphasis on precision or power.

Service Motion choose a preset style from #1 to #8.

Receiving Stance choose a preset style from #1 to #8.

Finally, highlight "Next" and press the **X** button to confirm. The following on-screen message will be displayed:

"Is this edited player OK?"

If you are satisfied, press the **X** button again to access the Rival Select Screen.

RIVAL SELECT SCREEN

Select rivals to compete against over the course of four years. Rivals start at the same ranking as your customised player and are also aiming to raise their experience and ability. Choose the 1st Year, 2nd Year, 3rd Year or 4th Year of your tour and press the **X** button to choose your opponents. The following on-screen message will be displayed:

"Select a rival and start game?"

Highlight Select Rival and press the **X** button to access the Rival Select Screen and select an opponent. Alternatively, highlight Don't Select Rival and press the **X** button to confirm. The Save Menu will be displayed.

SAVE MENU

Ensure that a Memory Stick Duo™ containing sufficient free space is inserted. Select a save file and press the **X** button to confirm. Some brief hints and tips will be displayed and the following on-screen message will then be displayed:


"Would you like to enter the Training Tournament?"

Highlight "Yes" and press the **X** button to access the Rookie Challenge Menu.

ROOKIE CHALLENGE MENU

Choose "Next" to begin the match or select Auto-Match to have its outcome randomly decided for you. The following on-screen message will be displayed:






"Use Auto-Match to complete match? (You may lose the match if you use Auto-Match.)"

Highlight "Yes" or "No" and press the  button to confirm. If you win your match, you will access the Skills & Parameters Menu.

SKILLS & PARAMETERS MENU

Using Skill Points gained through victory, abilities can now be improved within different Parameters - such as Power Play, Serve & Volley, Ground Stroke, Technical Play, Strong Forehand, Strong Backhand and Footwork Play.

Using Skill Points acquired through a win, areas of Skill can be improved – such as Focus, Stamina and Serve Control.

Press , ,  or  to distribute Skill Points, then press the  button to confirm and access the Pro Tour Menu.

PRO TOUR MENU

SCHEDULE SCREEN

Train and participate in tournaments to earn excellent cash prizes – but pay attention to your player's ranking, stamina and abilities. There are some tournaments that require a certain ranking for entry. Your ranking will go up as you earn points but will also drop if you don't attend enough tournaments. Be sure to set your schedule conservatively or your player may suffer from fatigue.

SHOP SCREEN

Convert your hard-earned prize money into points and purchase new items. Bought items can be equipped in the Style Screen. Racquet, Shoes and Accessories may affect your player's ability and performance. Training exercises can also be purchased here.

STYLE SCREEN

Equip items you've bought in the Shop or won in events. Choose a Style Set and then select Outfit, Shorts, Racquet, Shoes or Accessories. Select the desired item and press the **X** button to equip it.

SKILLS & PARAMETERS SCREEN

Press the **R** button to access the Skills section and distribute Skill Points to learn new abilities, such as:

- No-Touch Ace** hit a faster, flatter serve.
- Low Ball Master** hit powerful shots even from low angles.
- Step Master** execute faster footwork and shorter turn times.

Press the **L** button to access the Parameters section and distribute Skill Points into different areas of ability, such as:

- Power Play** affects your flat shot power.
- Serve & Volley** adjusts your service and volley skill.
- Ground Stroke** affects normal shot control.
- Technical Play** affects lob, spin and drop shot power.
- Strong Forehand** affects forehand shot accuracy.
- Strong Backhand** affects backhand shot accuracy.
- Footwork Play** affects your player's running speed.

RANKINGS SCREEN

Check rival rankings and view detailed player information. Press the **L** button or the **R** button to switch between Mixed, Singles and Doubles rankings.

STATS SCREEN

View each player's individual data. Press the **L** button or the **R** button to switch between Stroke, Results, Serve and Games.

OPTIONS SCREEN

GAME SETTINGS

Configure settings related to matches and the game environment. Please refer to the Options Menu section of this manual for further details.

GAMES & SETS

Choose the number of sets and games for tournament matches. Select Auto and this will be done automatically. Select Manual to make the choice yourself.

SAVE

Save your current progress to Memory Stick Duo™.

HELP

View explanations of functions and terminology used in Pro Tour Mode.

MAIN MENU

Return to the Main Menu.

AD HOC MENU

If Ad Hoc Mode has not been used before, the Name Entry Screen will be displayed. Enter your name on the virtual keyboard and highlight "Finish". Press the **X** button to confirm your name and return to the Ad Hoc Menu.

NOTE: please ensure the WLAN switch on your PSP™ system is switched on before attempting to create or join an Ad Hoc Mode session.

CREATE ROOM

The PSP™ system will search for other players in the vicinity, and the Entry List Screen will be displayed. When another player joins the room, their username will appear beneath yours on the Entry List Screen. Press the **X** button to proceed to the Game Select Screen.

GAME SELECT SCREEN

Press **↑** or **↓** to highlight either Normal Tennis, Pac-Man Tennis, Galaga Tennis or Bomb Tennis, then press the **⊗** button to confirm and access the Select Position Screen.

Select a position, adjust match settings, select a court and finally select a player just as in other modes. For more information on how to do this please refer to the sections of this manual entitled "Using Menu Screens", "Select Player Menu", "Select Position Menu" and "Match Settings Menu".

NOTE: only the host can choose these settings. If either player enters Sleep Mode or turns off their PSP™ system, the other user will receive a "Connection Error" message.

ENTER ROOM

Press **←** or **→** to scroll through game rooms created by other players, then press the **⊗** button to enter and access the Game Select Screen.

GAME SHARING MENU

The host player should select Game Sharing on the Ad Hoc Menu. The following on-screen message will be displayed:

"Waiting for a request from another player. Please wait..."

When another player has sent a Game Sharing request the game will be sent to their PSP™ system automatically.

When sending is complete, press the **⊗** button to return to the Ad Hoc Menu. Create a room as outlined in the section of this manual called "Create Room", and proceed to play a match.

RECEIVING A GAME

The receiving player should select Game Sharing on the Home Menu. The PSP™ system will search for a player sharing **Smash Court Tennis™ 3** in the vicinity and when one is found the Player Search Results Screen will be displayed.

PLAYER SEARCH RESULTS SCREEN

Select a player to receive a Game Sharing transfer and press the **X** button to confirm and issue a Send Request to that player. When sending is complete, press the **X** button to start the game. The virtual keyboard will be displayed. Enter a name, then highlight "Finish" and press the **X** button to access the Ad Hoc Menu. Enter a room as outlined in the section of this manual called "Enter Room", and proceed to play a match.

NOTE: the receiving player cannot create a room from the Ad Hoc Menu. PSP™ systems that have received the game from another user via Game Sharing may only play normal tennis matches, and the number of players is limited. The host must decide the match length settings. When play is over, switch off the PSP™ system to erase the downloaded game.

NAME ENTRY SCREEN

Amend your player name at any time by selecting Name Entry.

AD HOC STATS MENU

NORMAL TENNIS

Press the **L** button or the **R** button to select a difficulty level and press **↑** or **↓** to scroll through the statistics.

MINI-GAME

Press the **L** button or the **R** button to select a Mini-Game and press **↑** or **↓** to scroll through the statistics.

CHALLENGE MENU

Press **↑** or **↓** to select Mini-Game, Training or Challenge Stats and press the **X** button to confirm.

MINI-GAME MENU

Press **↑** or **↓** to select Pac-Man Tennis, Galaga Tennis or Bomb Tennis. Press the **△** button to view instructions for the highlighted Mini-Game. Press the **X** button to access the Mini-Game.

PAC-MAN TENNIS

DIFFICULTY

Press ← or → to choose either Easy, Normal or Hard.

PAC-DOTS REQUIRED

Press ← or → to choose either 100, 200, 300 or 400.

POWER PELLET FREQUENCY

Press ← or → to choose either Few, Normal or Many.

Highlight "Next" and press the ⊗ button to access the Select Player Menu, outlined earlier in this manual.

GALAGA TENNIS

DIFFICULTY

Press ← or → to choose either Easy, Normal or Hard.

LIVES

Press ← or → to set the number of lives at 1, 2, 3 or 4.

GALAGA ALIENS

Press ← or → to set the number of Galaga Aliens to 1, 2, 3 or 4.

Highlight "Next" and press the ⊗ button to access the Select Player Menu, outlined earlier in this manual.

BOMB TENNIS

DIFFICULTY

Press ← or → to choose either Easy, Normal or Hard.

LIVES

Press ← or → to set the number of lives at 1, 2, 3 or 4.

BOMB DURABILITY

Press **←** or **→** to set bomb durability at Easy to Explode, Normal or Hard to Explode.

Highlight "Next" and press the **⊗** button to access the Select Player Menu, outlined earlier in this manual.

TRAINING MENU

TRAINING EXERCISES

Press **↑** or **↓** to select a Training exercise and press **←** or **→** to alter the difficulty level. Press the **⊗** button to confirm the selection.

CHALLENGE STATS

TRAINING STATS

Press the **L** button or the **R** button to select a difficulty level and press **↑** or **↓** to scroll through the statistics.

MINI-GAME STATS

Press the **L** button or the **R** button to select a Mini-Game and press **↑** or **↓** to scroll through the statistics.

OPTIONS MENU

- Language** press **←** or **→** to alter the language of on-screen text. Choose from English, French, German, Italian or Spanish.
- Controls** press the **⊗** button to access the Controls Menu, then press **↑**, **↓**, **←** or **→** to customise the Controls configuration.
- Sound Settings** press the **⊗** button to access the Sound Settings Menu, then press **↑**, **↓**, **←** or **→** to customise the Sound configuration.
- Replay Settings** press **←** or **→** to choose between Auto Replays, All Replays and Replays Off.

Guide Display press the **X** button to enter the Guide Display Menu, then press **↑** or **↓** to select Smash Assist or Serve Assist. Press **←** or **→** to toggle each setting on or off. Turning the Smash Assist on enables the display of Smash Points. Serve Assist will display a ring of light around the ball when serving, making it easier to hit NICE serves.

Speed Display press **←** or **→** to choose either km/h or mph.

Autosave press **←** or **→** to toggle the Autosave function on or off.

Save press the **X** button to save **Smash Court Tennis™ 3** data to a Memory Stick Duo™.

Load press the **X** button to load **Smash Court Tennis™ 3** data previously saved to a Memory Stick Duo™.

Delete delete previously saved data to create space on your Memory Stick Duo™.

TUTORIAL MENU

Complete various training lessons in order to master new tennis techniques.

SELECT A LESSON MENU

Select from 24 basic tennis skills.

LESSON CLEARED SCREEN

Once a lesson's requirements are fulfilled, it is cleared. Select "Next Lesson" to continue or "Retry" to repeat the completed lesson. Choose "Select A Lesson" to return to the Select A Lesson Menu.

EXHIBITION MENU

EXHIBITION SCREEN


Choose either Quick Match, Normal Play or Team Play.

QUICK MATCH MENU



Configure the following Match Settings:

- Mode** choose Singles or Doubles.
- Sets** play a maximum of five sets.
- Games** set the required number of games needed to win the set.
- Difficulty** choose Easy, Normal, Hard or Very Hard.
- Tie Break** choose Full Sets: On, Full Sets: Off or No Final Set.
- Video Replay** choose Auto, Unlimited, None or 1-10.
- Replay** choose Auto, Always On or Always Off.
- NOTE:** player and court selection is performed automatically.


NORMAL PLAY MENU

Review your Match Settings, highlight "Next" and press the  button to enter the Select Player Screen. Once a player is chosen, the Select Court Screen will be displayed.

SELECT COURT SCREEN

Choose to play on a grass, clay or hard court in different cities across the globe. Press the  button to pick your preferred playing surface or the  button to choose one at random.

TEAM PLAY MENU

Compete in up to seven consecutive matches. Finalise the Match Settings, highlight "Next" and press the  button to view the Select Team Screen.

SELECT TEAM SCREEN

Two teams of up to eight players can now be assembled before you choose a court to stage some explosive singles matches.

PLAYING THE GAME

Smash Court Tennis™ 3 has six feature-packed modes of play for you to enjoy, as well as three wacky Mini-Games. But no matter whether you're jetting around the world to better your ranking in Pro Tour Mode or challenging a friend to a two-player match in Ad Hoc Mode, one thing holds true: only the skilful survive.

Smash Court Tennis™ 3 lets you lob, slice and power serve your way to the top, but it takes time to learn all the techniques – and yet more time to master them. Take a look at what each of the game modes has to offer, then check out our introduction to the shots used in the game.

ARCADE MODE

Choose from sixteen of the world's most exciting professional tennis players and embark on an exhilarating series of one player tournament matches. Play singles or doubles matches across three difficulty settings and remember, while winning will allow you to access the next round, losing will leave you back where you started.

PRO TOUR MODE

Create your own character and aim to become the annual champion in the Pro Tour! Training exercises will help to improve skills and develop technique – two vital ingredients for tournament success. Keep an eye on the calendar and make sure there are enough scheduled matches to keep you busy. But don't let the line-up get too hectic or your jet-setting player will start to lose stamina.

Cash prizes are awarded with every victory and can be used to purchase new equipment or abilities. Use these skills to increase your global ranking and enter more tournaments – or even sign a contract and team up with another player. Then you'll stand an ever better chance of becoming a household name.

AD HOC MODE

It may be your dream to stand alone as the greatest tennis player in the world, but it's always fun to test your skills against your peers – who knows, one of them might give you a run for your money! Ad Hoc Mode allows you to wirelessly play against another person. Choose to create a room and host a match, enter a room that has already been created by another player and join their match, or to wirelessly share a game with a friend.

CHALLENGE MODE

Challenge Mode offers two ways to develop your **Smash Court Tennis™ 3** expertise: Mini-Games or Training programmes.

MINI-GAMES

In the three Mini-Games the normal world of **Smash Court Tennis™ 3** takes a surreal twist.

PAC-MAN TENNIS

Build your racquet skills by rallying an ever-chomping Pac-Man back and forth over the net, trying to help the insatiable yellow fellow eat as many Pac-Dots as he can along the way. The swallowed Pac-Dots are converted into Pac-Dot Points, which are then awarded to whichever player wins the next point in the tennis match. The match ends when one of the players eats the required number of Pac-Dots.

In the meantime beware of the Ghosts – one touch from these mischief-makers will slow a player down. Send them to your opponent's side of the court by hitting a shot at one of the Power Pellets that appear during play.

GALAGA TENNIS

Aliens are invading, but it won't stop play. Destroy the invaders on your opponent's side of the court to make the Galaga Boss appear. He will hover above the game emitting a powerful tractor beam. Lure your opponent into the path of the beam and he or she will be transported away, losing a life in the process. But you're just as much a target as your rival, and it'll take some fancy footwork to evade the aliens' attention for long...

BOMB TENNIS

Tennis may usually be a civilised sport, but it's about to get a whole lot more heated.

Hit a bomb back and forth with another player, but gauge your force carefully – you don't want the eventual explosion occurring on your side of the court! As if that wasn't nerve-wracking enough, a bomb falls from the sky every time a point is lost – leaving players to hotfoot it around a veritable minefield.

TRAINING MODE

Take your pick from five different training exercises in the effort to become a contender and beat the best. There are lessons to improve your service, refine the accuracy of your returns, quicken your footwork and amplify the raw power of your shot. Excel at every training exercise at all difficulty levels and two more will be unlocked: Pin-point Counter and Smash Rally.







PAUSE MENU

Press the START button in any mode to pause. The items in the Pause Menu differ depending on your current mode of play. The following options apply to the Pause Menu in Arcade Mode:

- | | |
|-----------------|---|
| Continue | return to the match. |
| Retire | quit the current match and return to the Match Settings Screen. |
| Options | alter the current game settings. |


SHOT TYPES

SERVE


Press the , the  button or the  button to serve the ball. If the Serve Assist function is on, a ring of light will appear momentarily around the ball while it is in the air. Press the , the  button or the  button as this circle appears to increase the power of the serve.

NOTE: for more information about Serve Assist please see the Options Menu section outlined earlier in this manual.



TOPSPIN SHOT

Press the  button to perform a topspin shot. A topspin shot causes the ball to rotate in its direction of movement. Topspin shots fall quickly and bounce high when they hit the ground.


SLICE SHOT

Press the  button to perform a slice shot. A slice shot causes the ball to rotate in the direction opposite to its path of movement. Slice shots have a tendency to change direction easily.


DROP SHOT

Press and hold  and press the  button to perform a drop shot. A drop shot is like a slice shot but with less momentum. The ball should fall just barely over the edge of the net.

LOB

Press the  button to perform a lob. The ball is hit high into the air and over the opponent's head.

FLAT SHOT

Press the  button to perform a flat shot. A flat shot gives the ball relatively little spin, sending it powerfully over the net, parallel to the ground. This shot is fast but prone to going out of bounds, so use it carefully.

SMASH

Press the , the , the  button or the  button while on a Smash Point and you'll smash the ball into your opponent's side of the court.




SMASH POINTS

If an opponent delivers a weak shot, a white circle called a Smash Point will appear on the ground on your side of the court. Position your player over the Smash Point and it will turn yellow.

Press the , the , the  button or the  button while standing on a Smash Point and your player will hit an extra-powerful smash shot.

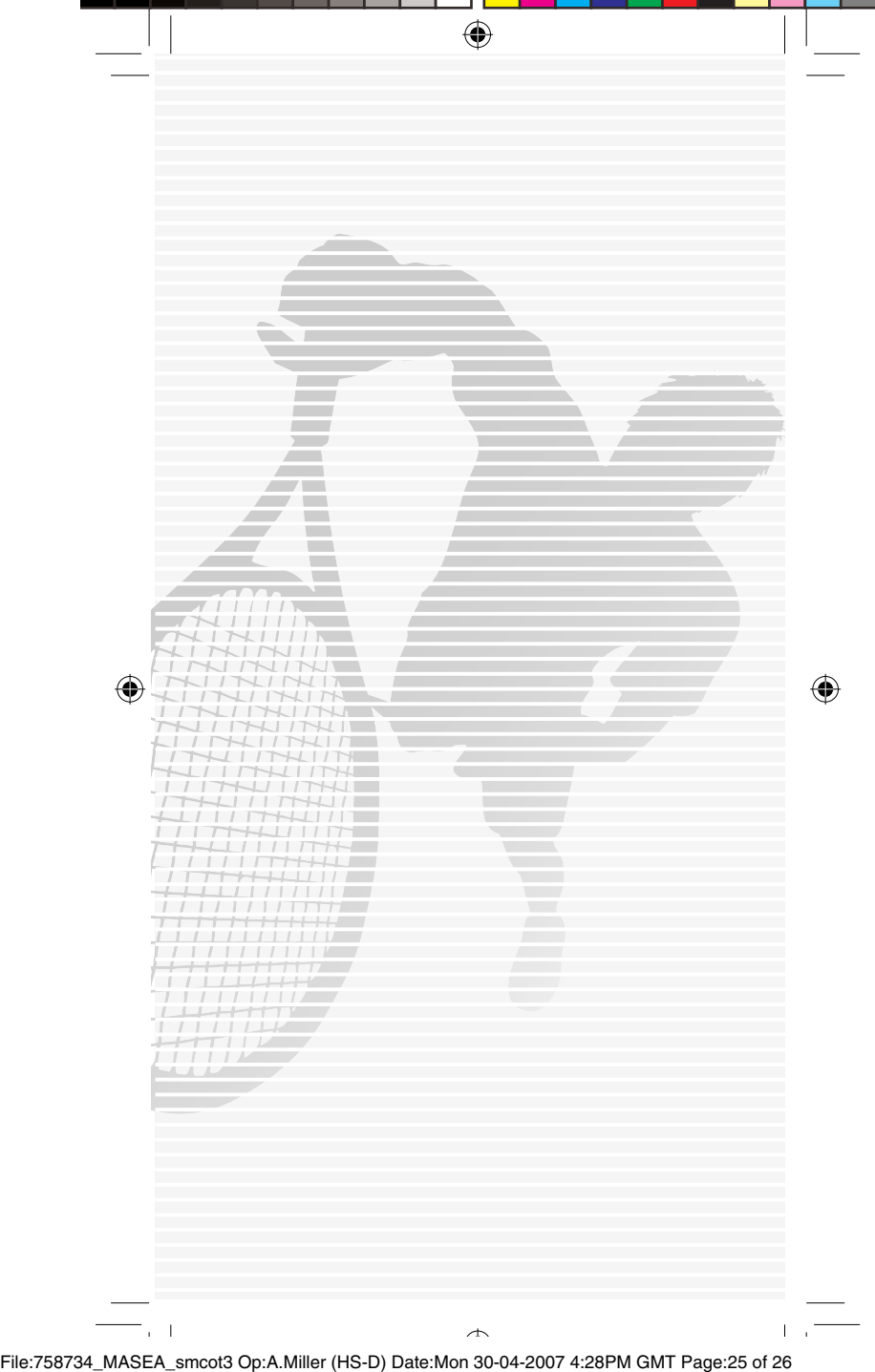
NOTE: in order to see Smash Points, the Smash Assist function must be turned on. To find out more about Smash Assist, please refer to the Options Menu section outlined earlier in this manual.

VOLLEY

Press the , the  button or the  button while standing at the net in order to volley the ball back over into your opponent's side of the court.

HITS AND TIMING

Press and hold down any shot button and release it with the correct timing in order to execute a stronger shot, called a Hard Hit. Beware though, bad timing will spoil the shot and make it unusually weak or inaccurate. It's all in the timing, so remember, practice makes perfect!



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