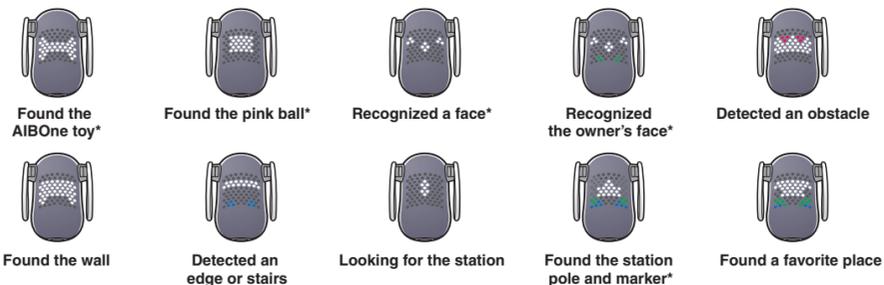


## From the AIBO® Entertainment Robot to you

The AIBO robot uses lights to communicate its condition to you.

### Face light (illuminated face) expressions (examples)

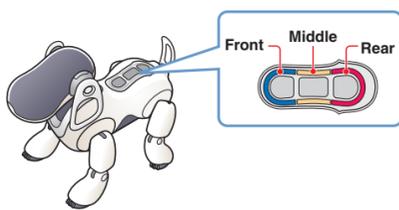
The AIBO robot communicates its current emotional and physical condition to you using patterns formed by a number of indicators and colors. Green when happy, blue when sad, and red when mad are some examples.



\* The light patterns will be seen faintly when the AIBO robot remembers the item.

### Back lights

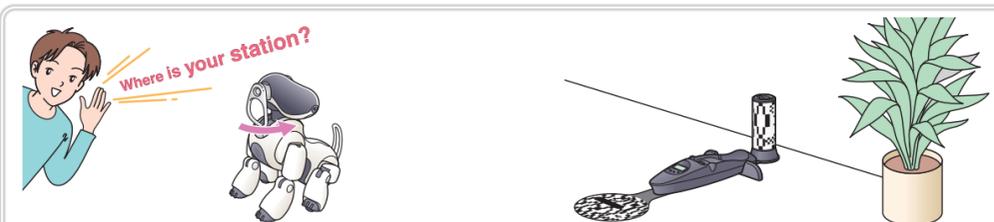
When the AIBO robot is in Autonomous mode, these lights indicate its mood and condition.



	<b>Blue (front)</b>	Flashing slowly	Sleepy or tired
	<b>Light blue (front)</b>	Flashing quickly	Playing with the AIBOne toy or pink ball
	<b>Orange (middle)</b>	Flashing normally	Condition normal
	<b>Light orange (middle)</b>	Flashing quickly	Taking a walk
	<b>Red (rear)</b>	Flashing quickly	Avoiding an obstacle
	<b>Light pink (rear)</b>	Flashing quickly	Searching for its owner or being playful

## The AIBO robot remembers

The AIBO robot has a short-term memory and can remember where items such as the AIBOne toy, pink ball, favorite place, and the Energy Station are located.



\* The face light pattern representing the item will be seen faintly when the AIBO robot remembers an item.

## Words understood by the AIBO® Entertainment Robot

The AIBO robot may not recognize several words depending on the condition of its mood or the surrounding environment.

### Calling the AIBO robot's name

*AIBO/Registered name (the name you gave AIBO).*  
The AIBO robot reacts when it is called. Even after the AIBO robot learns its own name, it will still react when you call it "AIBO".

### Teaching the AIBO robot

*Name registration.*  
Give a name to the AIBO robot.  
*What's your name?*  
The AIBO robot says the name you gave to it in its own voice.  
*Owner registration.*  
You can teach the AIBO robot its owner's (your) name.  
*What's your owner's name?*  
The AIBO robot says its owner's name (your name) in its own voice.  
*Favorite thing registration.*  
You can teach the AIBO robot to recognize your favorite things as its own favorite things.

### Praising, scolding, or encouraging the AIBO robot

*Good AIBO./Good boy./Good girl.*  
These words are for praising the AIBO robot. They have the same effect as when you praise the AIBO robot by touching the sensors on the back of the AIBO robot.  
*Don't do that.*  
These words are for scolding the AIBO robot. They have the same effect as when you scold the AIBO robot by tapping the sensors on the back of the AIBO robot.  
*Go for it.*  
Encourage the AIBO robot.  
*How cute.*  
The AIBO robot will be bashful when you praise it.

### Greetings

*Good morning./Hello./Good night./Bye bye./Good bye./I'm here./Say hello./Shake hands./The other paw.*

### Self-charge

*Go to the Station.*  
The AIBO robot starts the procedure for self-charging.

### Playing with the AIBOne toy

*Find your AIBOne.*  
The AIBO robot looks for the AIBOne toy.  
*Bring me your AIBOne/Give it to me.*  
When you say this while the AIBO robot is holding the AIBOne toy in its mouth, the AIBO robot comes to you.

### Playing with the ball

*Find your ball.*  
The AIBO robot looks for the ball.

### Wake-up setting

*Set alarm.*  
Lets you set the wake-up function ON or OFF.

### House Sitting mode

*House sitting mode.*  
The AIBO robot will look after the house while you are away.

*I'm here./I'm back.*  
The AIBO robot plays House Sitting mode.

### Communication between AIBO robots

*Talk to your friend./Talk to your buddy.*  
The AIBO robot communicates with another AIBO robot.

### Moving

*Come here./Over here./Sit down./Stand up./Lay down./Turn right./Turn left./Walk around./Go forward./Go back/Kick the ball.*

### Dancing AIBO

*Let's dance.*  
The AIBO robot shows you its dance repertoire.  
*Dance to the music./Groove to the music.*  
The AIBO robot starts to dance in the rhythm of the music.

### Asking the time

*What time is it?*  
You can have the AIBO robot tell you the time.

### Questions for the AIBO robot

*Are you sleepy?/Are you tired?/How are you?*  
The AIBO robot shows its current condition with its face lights.  
*What are you doing?*  
The AIBO robot communicates its current emotional and physical condition.  
*Are you hungry?*  
The AIBO robot shows the remaining battery power level by the number of face lights. The more lights are lit, the more power is still left.

### Self-charge

*Look around.*  
The AIBO robot checks out the location of objects, then memorizes them.  
*Where is your AIBOne?/Where is your pink ball?/Where is your ball?/Where is your station?/Where is your home?/Where is your favorite place?*  
The AIBO robot points out locations it has memorized.  
*Tell me your favorite place?*  
The AIBO robot demonstrates its favorite place by moving to it.

### Pictures

*Take a picture.*  
The AIBO robot takes a picture with its built-in camera.

*Snap shot.*  
If you say this to the AIBO robot while it is preparing to take a picture (while waiting for you to touch its head sensor), it will start counting down to take the picture.

*Send e-mail.*  
Sends the picture taken most recently to a set registered user.

### Message playback

*Check messages.*  
The AIBO robot plays back messages and sounds.

### Mail notification

*Check e-mail.*  
The AIBO robot tells you if you have new e-mail.

### Music playback

*Play music.*  
The AIBO robot starts playing music.

### Music CD playback

*Play CD.*  
The AIBO robot starts playing the first track of a music CD.

### Internet radio playback

*Play the radio.*  
The AIBO robot begins playing Internet radio.

### Contents playback

*Play contents.*  
The AIBO robot plays the content you have selected on your PC.

### Checking the diary

*AIBO, read the diary.*  
The AIBO robot reads the diary it has written.

### Checking the news

*AIBO, read the news.*  
The AIBO robot reads the news, a blog, or similar items from the Internet.

### Schedule playback

*My schedule.*  
The AIBO robot will read out your schedule for the current hour through the next day.

SONY

## ERS-7M3 Quick Guide

for AIBO MIND 3



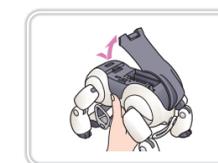
2-657-984-11(1)

## Start!

First insert the battery and AIBO MIND software "Memory Stick™" media into the AIBO® Entertainment Robot and set up the Energy Station.

### Open the cover.

Securely hold the body of the AIBO robot from above, turn it upside down, and open the stomach compartment cover.



### Insert the "Memory Stick" media into the AIBO robot.

With the arrow pointing down and the angled corner facing the AIBO robot's tail, insert the AIBO MIND software "Memory Stick" media into the AIBO robot until it is flush with the body.



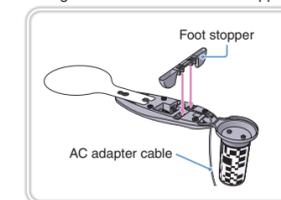
### Insert the battery and close the cover.

Hold the battery with the connector facing downward, then insert it into the slot until you hear it click into place, and close the cover.



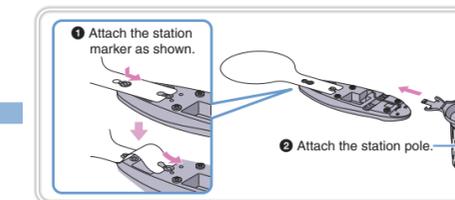
### Install the AC adapter cable and foot stopper.

Route the AC adapter cable along the wire guides and attach the foot stopper.



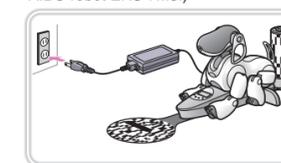
### Install the station marker and station pole.

Attach the station marker first, followed by the station pole. (If you don't want to use the self-charging function, these attachments are not necessary.)



### Charge the AIBO robot.

Plug the AC adapter into an AC outlet, and place the AIBO robot on the Energy Station. (For information on appropriate locations to place the Energy Station, refer to the "User's Guide (Basic)" for the AIBO robot ERS-7M3.)



### Place the AIBO robot on the floor in this position.

Place the AIBO robot on a flat, non-slippery surface, such as a low pile carpet with a hard nap.



### Press the Pause button.

The Pause mode ends and the operation light turns green. In a moment, the AIBO robot will automatically begin moving!



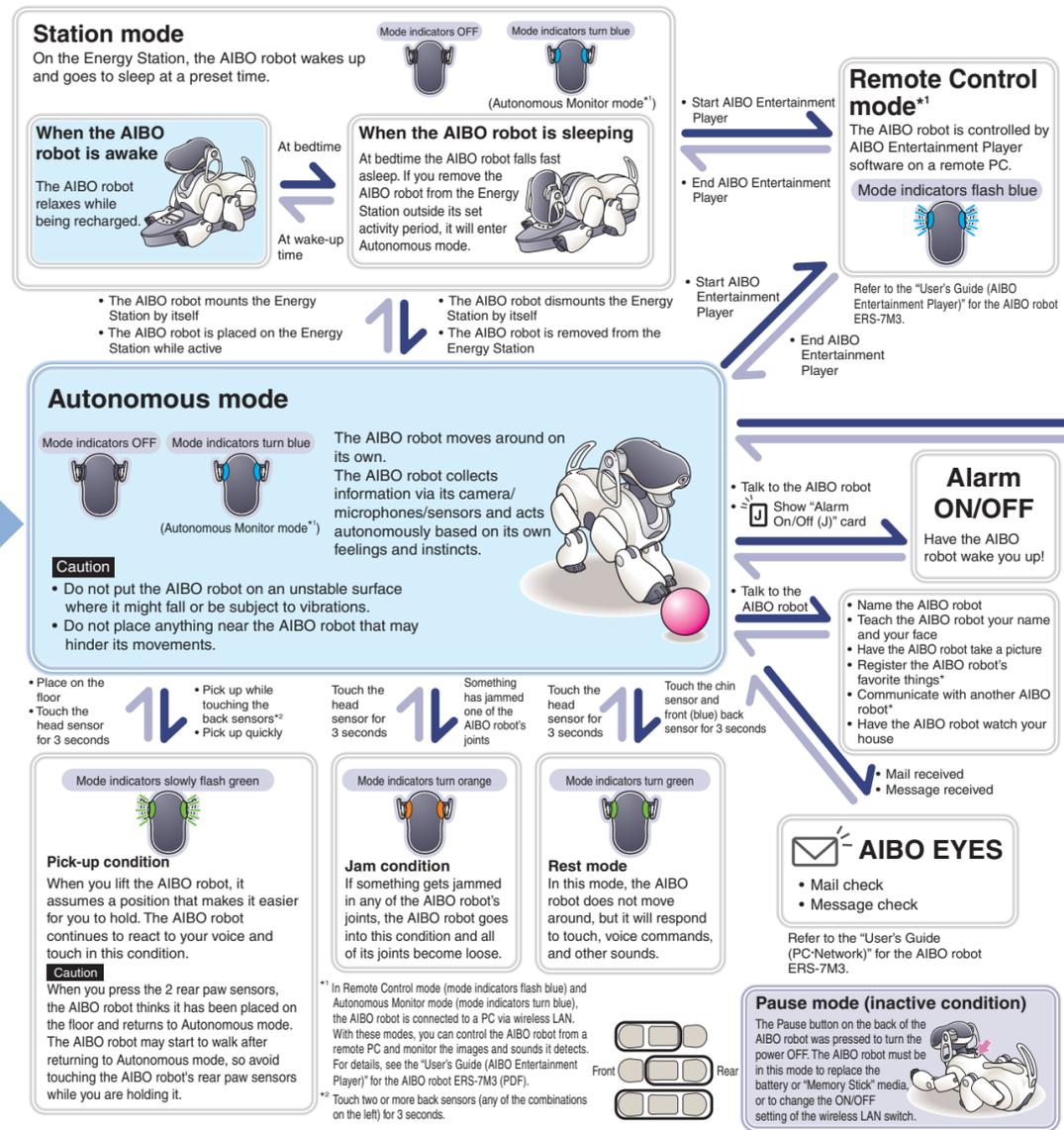
Printed on recycled paper

Printed in Japan © 2005 Sony Corporation

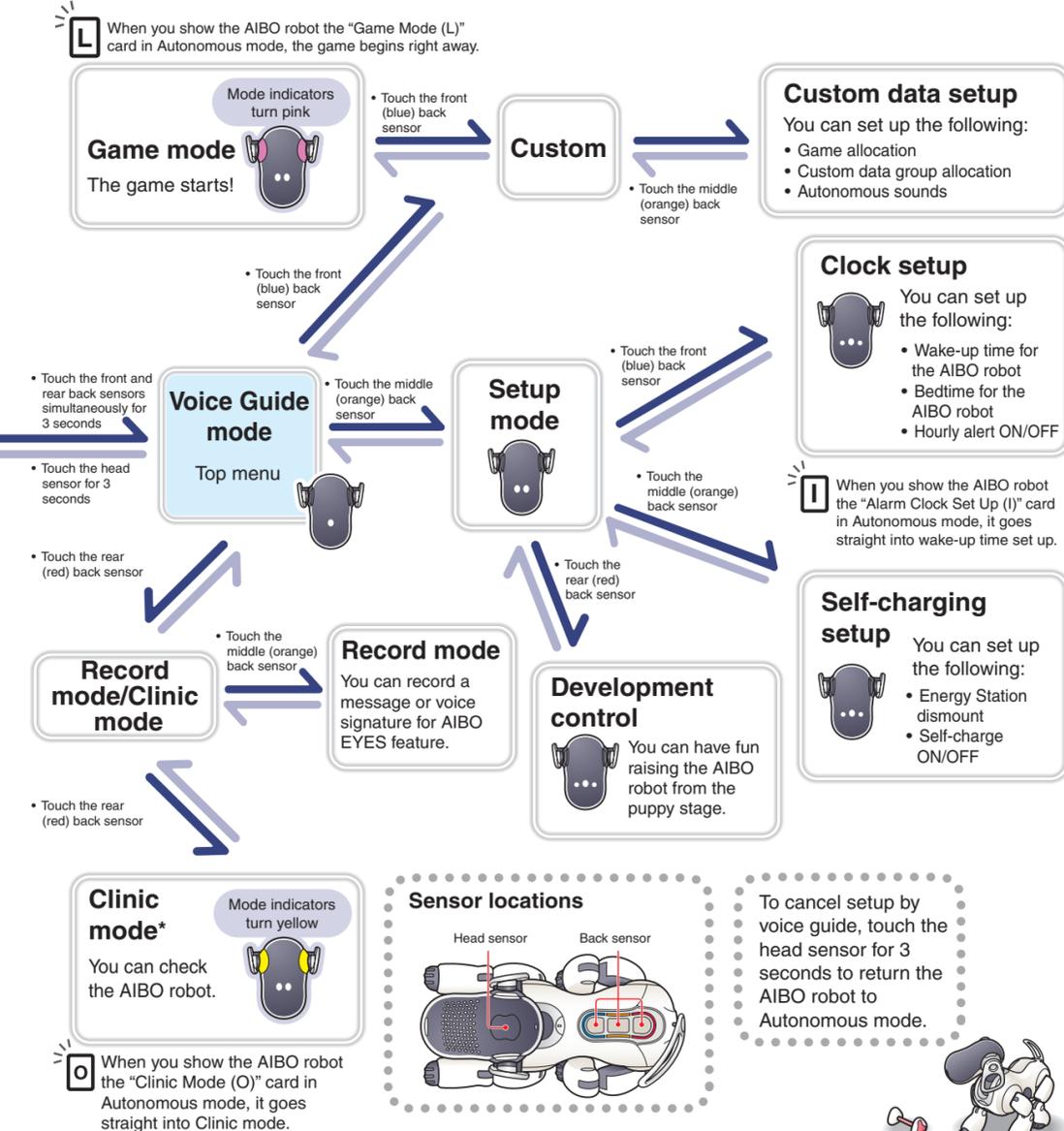


\* 2 6 5 7 9 8 4 1 1 \* (1)

# The AIBO® Entertainment Robot features and mode map

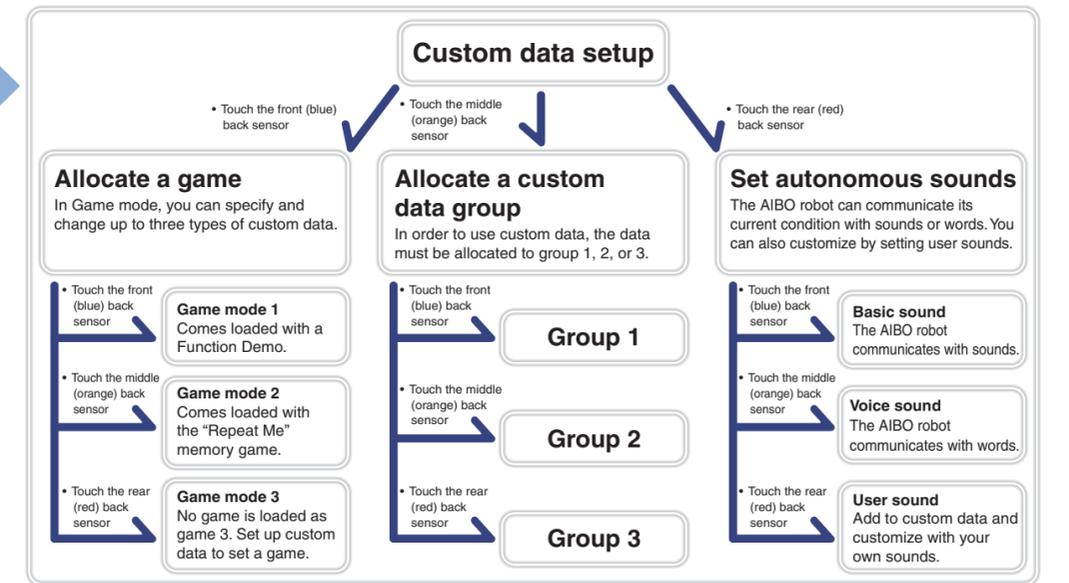


When the AIBO robot is in Autonomous mode, all the activities and settings shown below are possible. When the AIBO robot is in Station mode (when it is awake), all the activities and settings shown below except those marked with an asterisk (\*) are possible.



# Have fun with custom data!

AIBO MIND 3 provides custom data to change various aspects such as the way AIBO® Entertainment Robot sounds or dances. It also provides a Game mode that lets you enjoy playing games with the AIBO Robot. You can download custom data from the AIBO web site.



# Even more fun! (Dancer Function)

Play music for the AIBO robot, and it performs various dances along with the rhythm and volume. Play your favorite music, and watch it dance happily.

