

More on Curvature and Torsion

If we are going to get far past the helix, we need to learn to compute the Frenet apparatus without an arclength parametrization.

So let $\alpha(t)$ be a curve and ~~$\beta(t)$~~
 $\beta(s)$ be its arclength reparametrization.

$$\begin{aligned}\alpha'(t) &= \frac{d}{dt} \beta(s(t)) = \beta'(s(t)) s'(t) \\ &= \left(\frac{d}{ds} \beta \right) \cdot s'(t) \\ &= T(t) \cdot |\alpha'(t)|\end{aligned}$$

So we can always find the unit tangent vector $T(t)$ by normalizing $\alpha'(t)$. Let's call $|\alpha'(t)| = v(t)$ for velocity for now.

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Now if we differentiate again,

$$\begin{aligned}\alpha''(t) &= v'(t) T(t) + v(t) T'(s(t)) s'(t) \\ &= v'(t) T(t) + v^2(t) (K(t) N(t))\end{aligned}$$

and so if we cross with $\alpha'(t)$, we get

$$\begin{aligned}\alpha'(t) \times \alpha''(t) &= vT \times (v'T + v^2KN) \\ &= v^3 KN\end{aligned}$$

and

$$|\alpha'(t) \times \alpha''(t)| = |v^3| K. \quad \leftarrow K \geq 0, \text{ remember!}$$

so

$$K(t) = \frac{|\alpha'(t) \times \alpha''(t)|}{|v(t)|^3} = \frac{|\alpha'(t) \times \alpha''(t)|}{|\alpha'(t)|^3}.$$

We can now do some examples.

Example. Find the curvature of the tractrix

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$$\alpha(\theta) = (\cos\theta + \ln \tan \theta/2, \sin\theta)$$

We compute

$$\alpha'(\theta) = \left(-\sin\theta + \frac{d}{d\theta} \ln \sqrt{\frac{1-\cos\theta}{1+\cos\theta}}, \cos\theta \right)$$

$$= \left(-\sin\theta + \frac{1}{2} \left(\frac{d}{d\theta} [\ln(1-\cos\theta) - \ln(1+\cos\theta)] \right), \cos\theta \right)$$

$$= \left(-\sin\theta + \frac{\frac{1}{2} \sin\theta}{2(1-\cos\theta)} + \frac{\sin\theta}{2(1+\cos\theta)}, \cos\theta \right)$$

$$= \left(-\sin\theta + \frac{\sin\theta}{2} \left(\frac{(1+\cos\theta) + (1-\cos\theta)}{1-\cos^2\theta} \right), \cos\theta \right)$$

$$= \left(-\sin\theta + \frac{2\sin\theta}{2\sin^2\theta}, \cos\theta \right)$$

$$= \left(-\sin\theta + \csc\theta, \cos\theta \right)$$

so

$$\begin{aligned}
 |\alpha'(\theta)|^2 &= (-\sin\theta + \csc\theta)^2 + \cos^2\theta \\
 &= \cancel{\sin^2\theta} - 2\sin\theta \csc\theta + \csc^2\theta + \cancel{\cos^2\theta} \\
 &= \cancel{1} - 2 + \csc^2\theta \\
 &= \csc^2\theta - 1 \quad \leftarrow \text{recall } \sin^2\theta + \cos^2\theta = 1 \\
 &\qquad\qquad\qquad 1 + \cot^2\theta = \csc^2\theta \\
 &= \cot^2\theta
 \end{aligned}$$

which means that

$$\sqrt{t} = |\cot\theta| = -\cot\theta$$

\swarrow because $\theta \in [\pi/2, \pi)$, $\cot\theta$ is negative.

Now

$$\alpha''(\theta) = (-\cos\theta - \csc\theta \cot\theta, -\sin\theta)$$

so the only term in the cross product that's nonzero is the third:

$$\begin{aligned}
 &(-\sin\theta + \csc\theta)(-\sin\theta) - \cos\theta(-\cos\theta - \csc\theta \cot\theta) \\
 &= \cancel{\sin^2\theta} - \cancel{1} + \cancel{\cos^2\theta} + \csc\theta \cot\theta \cos\theta = \cot^2\theta.
 \end{aligned}$$

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We then compute

$$K(t) = \frac{|\alpha'(t) \times \alpha''(t)|}{|\alpha'(t)|^3} = \frac{\cancel{10t^2} \theta}{-\cot^3 \theta} = -\tan \theta.$$

The general formula for torsion is basically similar to work out; you'll prove for homework that it's

$$\gamma = \frac{\alpha' \cdot (\alpha'' \times \alpha''')}{|\alpha' \times \alpha''|^2}.$$

Example. Compute K and γ for $\gamma(t) = (t, t^2, t^3)$.

We find

$$\gamma'(t) = (1, 2t, 3t^2)$$

$$\gamma''(t) = (0, 2, 6t)$$

and

$$\begin{aligned} \gamma'(t) \times \gamma''(t) &= (12t^2 - 6t^2, 6t - 0, 2 - 0) \\ &= (6t^2, 6t, 2) \end{aligned}$$

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It is now easy to work out

$$K(t) = \frac{|\alpha' \times \alpha''|}{|\alpha'|^3} = \frac{\sqrt{36t^4 + 36t^2 + 4}}{(1 + 4t^2 + 9t^4)^{3/2}}$$

To work out torsion, it's helpful to use a property of the triple product:

$$\alpha' \cdot (\alpha'' \times \alpha''') = \alpha''' \cdot (\alpha' \times \alpha'')$$

Now

$$\alpha'''(t) = (0, 0, 6),$$

so

$$\tau(t) = \frac{12}{36t^4 + 36t^2 + 4}. \quad \square$$

Why are K and τ important?

Proposition. K and τ are invariant when γ is transformed by a rigid motion (translation + rotation).

⑦

~~Proof~~. This is a special case of a theorem about framed curves

Theorem. If γ is framed by F , and A is in $SO(3)$, then $A\gamma$ is framed by AF .
Further, if $F' = FS$, $(AF)' = AFS$, where S is skew-symmetric. (Thus the coefficient functions of S , α_{12} , α_{13} , and α_{23} are invariant under rotations of γ .)

This means that K, \mathcal{F} give us a way to talk about properties of γ invariant under rigid motions - these properties are called geometric.

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Proposition. A space curve is a line \Leftrightarrow its curvature $\kappa(s) \equiv 0$.

Proof. (\Rightarrow) Since $\gamma(s) = s\vec{v} + \vec{c}$, $T(s) = \vec{v}$, $T'(s) = 0$, and $\kappa \equiv 0$.

(\Leftarrow) Since $\kappa \equiv 0$, $T'(s) = 0$, and $T(s) = \vec{v}$ for some fixed \vec{v} . But then $\gamma'(s) = \vec{v}$ and integrating yields $\gamma(s) = \vec{v}s + \vec{c}$. \square

It's a little harder to prove the "lock-on theorem".

Proposition. If all tangent lines of a curve $\gamma(s)$ pass through $\vec{0}$, then γ is a line through $\vec{0}$.

Proof. By hypothesis, \exists some scalar function $\lambda(s)$ so $\gamma(s) + \lambda(s)T(s) = 0$.

~~310~~ or

$$y(s) = -\lambda(s) T(s)$$

Differentiating,

$$y'(s) = -\lambda'(s) T(s) + \lambda(s) X(s) N(s),$$

or

$$T(s) = -\lambda'(s) T(s) + \lambda(s) X(s) N(s).$$

Here's a neat trick. We can rewrite this as

$$(1 + \lambda'(s)) T(s) = \lambda(s) X(s) N(s).$$

But since $T(s)$ and $N(s)$ are orthogonal, this must mean that

$$1 + \lambda'(s) = 0 \quad \text{and} \quad \lambda(s) X(s) = 0.$$

The left equation $\Rightarrow \lambda' \equiv -1$, so $\lambda(s) = c - s$ for some c . Then the right equation $\Rightarrow X \equiv 0$. Thus y is a line, which passes through the origin when $s = c$. \square

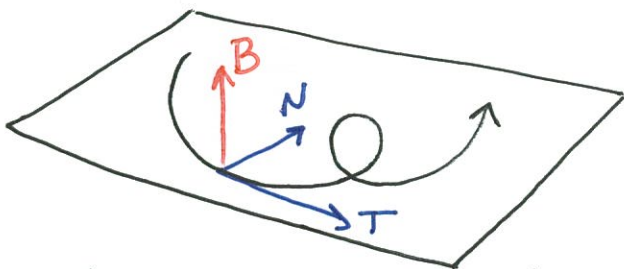
We now prove something harder.

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Proposition. A space curve γ is planar $\Leftrightarrow \gamma \equiv 0$.
with nonvanishing κ

Wlog, we can assume $\gamma(0) = \vec{0}$ and that γ is parametrized by arclength.

~~⇒~~ Proof(\Rightarrow) If γ is contained in a plane P , at each s , $T(s), N(s)$ are in P . Thus, $T(s) \times N(s)$ is the normal vector to P .



Since this normal is constant

$$B'(s) = -\gamma(s)N(s) = 0,$$

and torsion must be zero.

(\Leftarrow) If $\gamma(s) \equiv 0$, $B(s)$ is a constant B_0 .

Consider $f(s) = \langle \gamma(s), B_0 \rangle$. At $s=0$, $f(0) = 0$.

But

$$f'(s) = \langle T(s), B_0 \rangle = \langle T(s), B(s) \rangle = 0,$$

so $f(s) \equiv 0$ and $\gamma(s)$ is in the plane normal to B_0 . \square

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Let's review:

$\kappa = 0 \Rightarrow$ straight line

$\gamma = 0 \Rightarrow$ planar

$\kappa = c_1, \gamma = c_2 \Rightarrow$ helix (homework).

This seems to imply that fixing "one or both of" κ and γ makes the curve very special.

This intuition is strengthened by

$\kappa(s) \neq 0$ and

Proposition. \wedge All tangent vectors of $\gamma(s)$

make a constant angle with some fixed \vec{v}

$\Leftrightarrow \gamma/\kappa$ is a constant.

A curve like this is called a generalized helix.

Proof. (\Rightarrow) We know $\langle T(s), \vec{v} \rangle = \cos \theta = \text{constant}$,
so (differentiating),

$$\langle \kappa(s)N(s), \vec{v} \rangle = 0$$

Since $\kappa(s) \neq 0$, this implies $\langle N(s), \vec{v} \rangle = 0$.

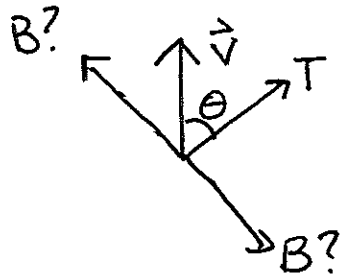
(12)

Now, differentiating again,

$$\langle -\kappa(s) \overset{T}{\cancel{N}}(s) + \gamma(s) B(s), \dot{\vec{v}} \rangle = 0$$

Since $\langle N(s), \dot{\vec{v}} \rangle = 0$, $\dot{\vec{v}}$ is in the T, B plane. ~~We~~ We know $\langle T(s), \dot{\vec{v}} \rangle = \cos \theta$,

$$\text{so } \langle T(s), B(s) \rangle = 0 \Rightarrow \langle B(s), \dot{\vec{v}} \rangle = -\sin \theta.$$



$$\begin{aligned} &\text{or } \cos\left(\frac{\pi}{2} + \theta\right) \\ &\quad = -\sin \theta \\ &\cos\left(\frac{\pi}{2} - \theta\right) \end{aligned}$$

Thus

$$-\kappa(s) \cos \theta \mp \gamma(s) \sin \theta = 0$$

and

$$\frac{\gamma(s)}{\kappa(s)} = \pm \frac{\cos \theta}{\sin \theta} = \pm \cot \theta, \text{ which is constant! } \blacksquare$$

(\Leftarrow) Given that $\frac{\gamma(s)}{\kappa(s)}$ is constant, let it equal $\cot \theta$, and set

$$\dot{\vec{v}}(s) = \cancel{A(s)} = \cos \theta T(s) + \sin \theta B(s)$$

We'll then compute

$$\vec{v}'(s) = (x(s)\cos\theta - y(s)\sin\theta) N(s)$$

work it out, but comes from
 $\neq 0$ cross multiplying in

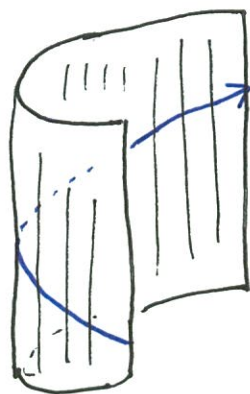
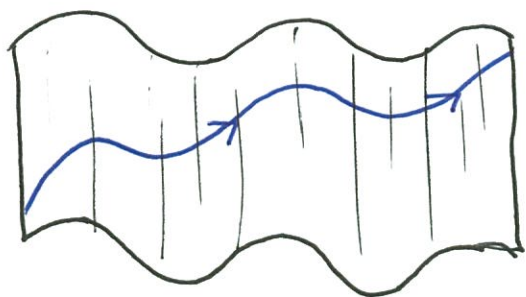
$$\frac{y(s)}{x(s)} = \frac{\cos(\theta)}{\sin(\theta)}$$

so \vec{v} is a constant vector. But

$$\langle \vec{v}, T(s) \rangle = \cos\theta, \text{ which is constant. } \square$$

Note that we ~~used~~^{got} $x \neq 0$ in the ~~(\Leftarrow)~~ part of the proof "for free" because the ratio $y(s)/x(s)$ existed.

A generalized helix actually lies on a flat surface formed by extending the \vec{v} direction.



So what if we fix

$$\chi(s) = c \quad \text{or} \quad \gamma(s) = c$$

and let the other function vary as you like? Do we learn anything about the curve? Very little!

Theorem [Ghomi, 2006]

If γ is a curve of maximum curvature K and $K_2 \geq K$, then \exists a curve γ_2 of constant curvature K_2 so that

$|\gamma(s) - \gamma_2(s)| < \epsilon$ and $|\gamma'(s) - \gamma_2'(s)| < \epsilon$ for all s .

A similar statement holds for curves of constant torsion.

