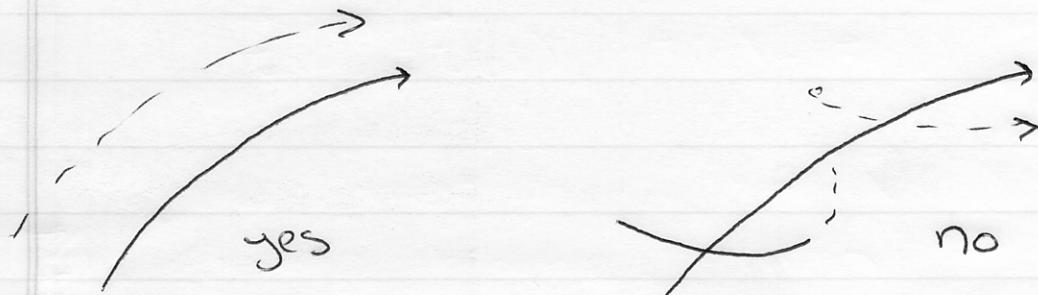


Differential Geometry L3/4 14

What about curves where Frenét vanishes?

The Bishop Frame.

Definition. A normal vector field $\vec{V}(s)$ on $\vec{\alpha}(s)$ is called relatively parallel if its derivative is parallel to the tangent vector of $\vec{\alpha}$.



Observe that:

Lemma. Any relatively parallel field $\vec{V}(s)$ has constant length.

Proof. Our favorite proof in reverse;
 $\vec{V}'(s) \cdot \vec{V}(s) = 0$ since $\vec{V}(s) \cdot \vec{\alpha}'(s) = 0$.

Now observe:

Proposition. Any choice of $\vec{v}(0)$ normal to $\vec{\alpha}'(0)$ generates a unique relatively parallel frame $\vec{v}(s)$.

Proof.

Uniqueness: Any two $\vec{v}(s), \vec{w}(s)$ which are both relatively parallel have $\vec{v}(s) - \vec{w}(s)$ relatively parallel, and hence constant length. But $\vec{v}(0) - \vec{w}(0) = \vec{0}$ by assumption; so $\vec{v}(s) - \vec{w}(s) = \vec{0}$ everywhere.

Existence: This is a little harder, but not much.

Take any smooth normal framing $\vec{w}_1(s), \vec{w}_2(s)$ on $\alpha(s)$. We observe that if

$$\vec{v}(s) = \cos \theta(s) \vec{w}_1(s) + \sin \theta(s) \vec{w}_2(s)$$

then θ obeys the differential equation &

well,

$$\begin{aligned} V'(s) = & -\sin \theta(s) \theta'(s) \vec{\omega}_1(s) \\ & + \cos \theta(s) \vec{\omega}_1'(s) \\ & + \cos \theta(s) \theta'(s) \vec{\omega}_2(s) \\ & + \sin \theta(s) \vec{\omega}_2'(s). \end{aligned}$$

But just like the Frenet frame:

$$\begin{aligned} T'(s) &= p_{01}(s) \vec{\omega}_1(s) + p_{02}(s) \vec{\omega}_2(s) \\ \omega_1'(s) &= -p_{01}(s) T(s) \\ \omega_2'(s) &= -p_{02}(s) \vec{T}_1(s) - p_{12}(s) \vec{\omega}_1(s) \end{aligned}$$

for some guys p_{01}, p_{02}, p_{12} . Thus

$$V'(s) = \cancel{R(\theta + \beta) \sin(s) e}$$

$$\begin{aligned} & (-\sin \theta(s) \theta'(s) - \sin \theta(s) p_{12}(s)) \vec{\omega}_1 \\ & + (\cos \theta(s) \theta'(s) + \cos \theta(s) p_{12}(s)) \vec{\omega}_2 \\ & + (\quad \quad \quad) \vec{T}. \end{aligned}$$

$$\begin{aligned} & = (p_{12}(s) + \theta'(s)) (-\sin \theta(s) \vec{\omega}_1 + \cos \theta(s) \vec{\omega}_2) \\ & + (\quad \quad \quad) \vec{T} \end{aligned}$$

This gives us a very simple

ODE for Θ :

$$\Theta'(s) = -\rho_{rz}(s). \quad \therefore$$

Of course, geometrically

L4

$$\rho_{rz}(s) = \vec{\omega}_1'(s) \cdot \vec{\omega}_z(s).$$

Done

This has another interpretation;
we define

Definition. The twist of a[↑] vector
field $\vec{v}(s)$ is defined by

$$\text{Tw}(\vec{v}(s), \vec{\alpha}(s)) = \frac{1}{2\pi} \int \vec{v}'(s) \cdot (\vec{\alpha}'(s) \times \vec{v}(s)) ds.$$

The twist rate of \vec{v} is just the
integrand above.

Examples:

Frenet frame has twist rate = $\gamma(s)$

General frame has twist rate = $\rho_{rz}(s)$

Relatively parallel frame has twist rate 0.

We now write down Frenet equations for a relatively parallel frame $\vec{T}, \vec{V}_1, \vec{V}_2$

$$\vec{T}'(s) = K_1 V_1 + K_2 V_2$$

$$V_1' (s) = -K_1 \vec{T}$$

$$V_2' (s) = -K_2 \vec{T}$$

The entries K_1 and K_2 will be sort of like curvature and torsion.
In fact

$$|\vec{T}'| = \kappa(s) = \sqrt{K_1^2 + K_2^2}$$

so in the K_1, K_2 plane, curvature is a sort of radius. Torsion will be a little harder to grasp:
observe

$$N(s) = \frac{\vec{T}'(s)}{|\vec{T}'(s)|} = \left(\frac{K_1}{\kappa}\right) V_1 + \left(\frac{K_2}{\kappa}\right) V_2$$

Now if we write $\frac{K_1}{\kappa} = \cos \theta$, $\frac{K_2}{\kappa} = \sin \theta$,

then we observe that θ' is the twist

rate of $\vec{N}(s)$ in this frame.
 But that twist rate is already torsion, so

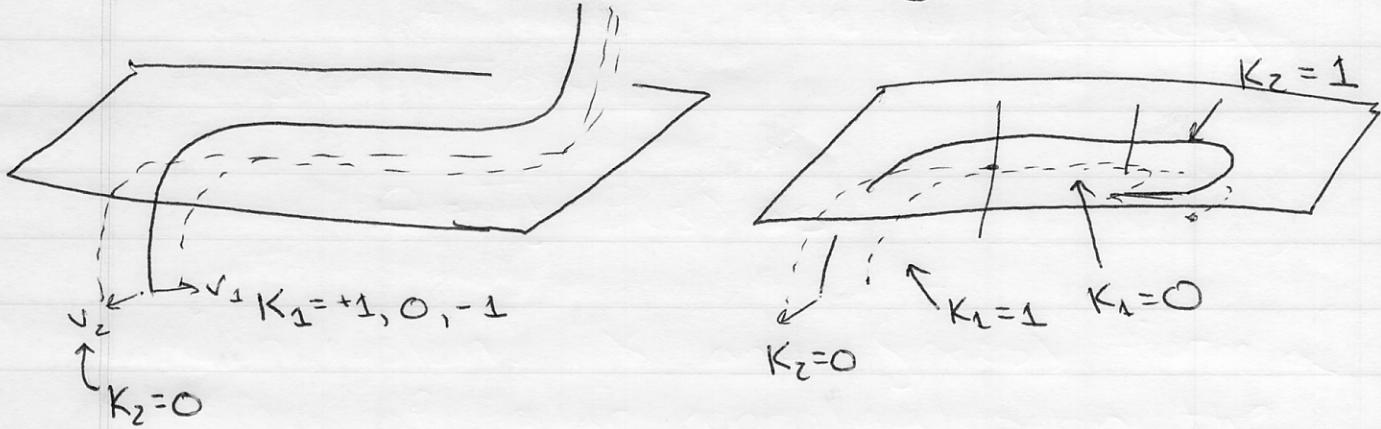
$$\Theta = \int \gamma(s) ds$$

Conclusion: χ and $\{\gamma(s)\}$ form a kind of polar coordinates on the K_1, K_2 plane.

Definition: We call the curve K_1, K_2 the normal development of α .
 Theorem. Two curves α and $\bar{\alpha}$ with relatively parallel frames and the same K_1, K_2 are C^2 curves

Theorem. If α and $\bar{\alpha}$ are curves with relatively parallel frames with coefficients K_1, K_2 and \bar{K}_1, \bar{K}_2 then α may be superimposed on $\bar{\alpha}$ by a rigid motion of $\mathbb{R}^3 \Leftrightarrow$ the curves (K_1, K_2) and (\bar{K}_1, \bar{K}_2) may be superimposed on one another by a rigid rotation of \mathbb{R}^2 .

Now we've beat the system:



Thus only curves where the tangent vanishes can fool the Bishop frame.
 (Of course, those are pretty hard to frame in the first place!)

Neat application.

A C^2 regular curve is spherical \Leftrightarrow
 its normal development is a line
 not through the origin.

Z1

Proof. Suppose α lies on a sphere of center P and radius r . Then

$$(\alpha(s) - P) \cdot (\alpha(s) - P) = r^2$$

Differentiating,

$$\alpha'(s) \cdot (\alpha(s) - P) = 0,$$

so for an RPAF V_1, V_2 on $\alpha(s)$,

$$\alpha(s) - P = f(s) V_1(s) + g(s) V_2(s)$$

But

$$f'(s) = \frac{d}{ds}(\alpha(s) - P) \cdot V_1(s)$$

$$= \alpha'(s) \cdot V_1(s) + (\alpha(s) - P) \cdot V_1'(s)$$

$$= 0$$

and g is constant, too.

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We now take

$$\frac{d}{ds} \alpha'(s) \cdot (\alpha(s) - P)$$

$$= (K_1(s) V_1(s) + K_2(s) V_2(s)) \cdot (\alpha(s) - P)$$

$$+ \alpha'(s) \cdot \alpha'(s)$$

$$= f K_1(s) + g K_2(s) + 1 = 0.$$

Of course, this is exactly the equation
of a line!

The converse is an exercise!