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The Carpenter's Ruler Theorem.

Suppose we fix edgelengths (thus restricting to a slice of $G_5(\mathbb{R}^n)$ of codimension $(n-1)$) and then further remove configurations where edges cross each other (removing large, top-dimensional chunks). Is what's left connected? Contractible?

Q. Can every embedded polygon with fixed edgelengths be reconfigured through embedded polygons to a convex polygon?

We will need a few tools.

Definition. A tensegrity is an embedded planar graph^G with each edge marked strut, cable, or bar.

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The configuration space of a tensegrity consists of configurations embeddings of the same graph, G' where

$\text{length } e'_i \geq \text{length } e_i$, if e_i is a strut

$\text{length } e'_i = \text{length } e_i$, if e_i is a bar

$\text{length } e'_i \leq \text{length } e_i$, if e_i is a cable.

Definition. A tensegrity^G is rigid if the configuration space_G is a ~~point~~^{connected component of the} containing copy of $E(2)$.

Infinitesimal rigidity is a stronger condition that's easier to detect.

An infinitesimal motion of a tensegrity is an assignment of "velocity" vectors v_i to the vertices p_i of G .

so that

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$\langle (v_i - v_j), p_i - p_j \rangle \geq 0$, if e_{ij} is a strut

$\langle v_i - v_j, p_i - p_j \rangle = 0$, if e_{ij} is a bar

$\langle v_i - v_j, p_i - p_j \rangle \leq 0$, if e_{ij} is a cable.

~~Theorem~~

Theorem. If there is a path of configuration
of G starting at $G(0) = G_0$, then

$$v_i = \left. \frac{d}{dt} p_i(t) \right|_{t=0}$$

~~is~~ is an infinitesimal motion. Thus,

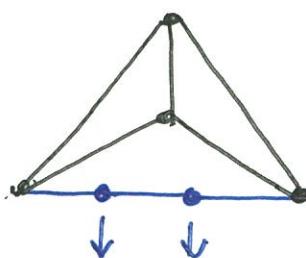
~~is not~~ is a

~~if~~ every infinitesimal
motion is a tangent $\Rightarrow G$ is rigid.
vector to a motion in
EC2)

"infinitesimal rigidity \Rightarrow rigidity"

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The converse is not true, alas.



This tensegrity is ^{not} infinitesimal rigid, but it is rigid. The vectors shown are an i.m.

We can formalize things a little more with the rigidity matrix

$$\text{# rows} = \text{# edges}$$

$$\left\{ \begin{bmatrix} -\vec{P}_i - \vec{P}_j - \vec{P}_j - \vec{P}_i \\ \vdots \\ -\vec{P}_i - \vec{P}_j - \vec{P}_j - \vec{P}_i \end{bmatrix} \begin{bmatrix} \vec{v}_1 \\ \vdots \\ \vec{v}_n \end{bmatrix} = \begin{bmatrix} \lambda_1 \\ \vdots \\ \lambda_k \end{bmatrix} \right.$$

← derivatives of lengths

↑ ↑ ↓

ith position jth position velocities

columns = 2 · # vertices

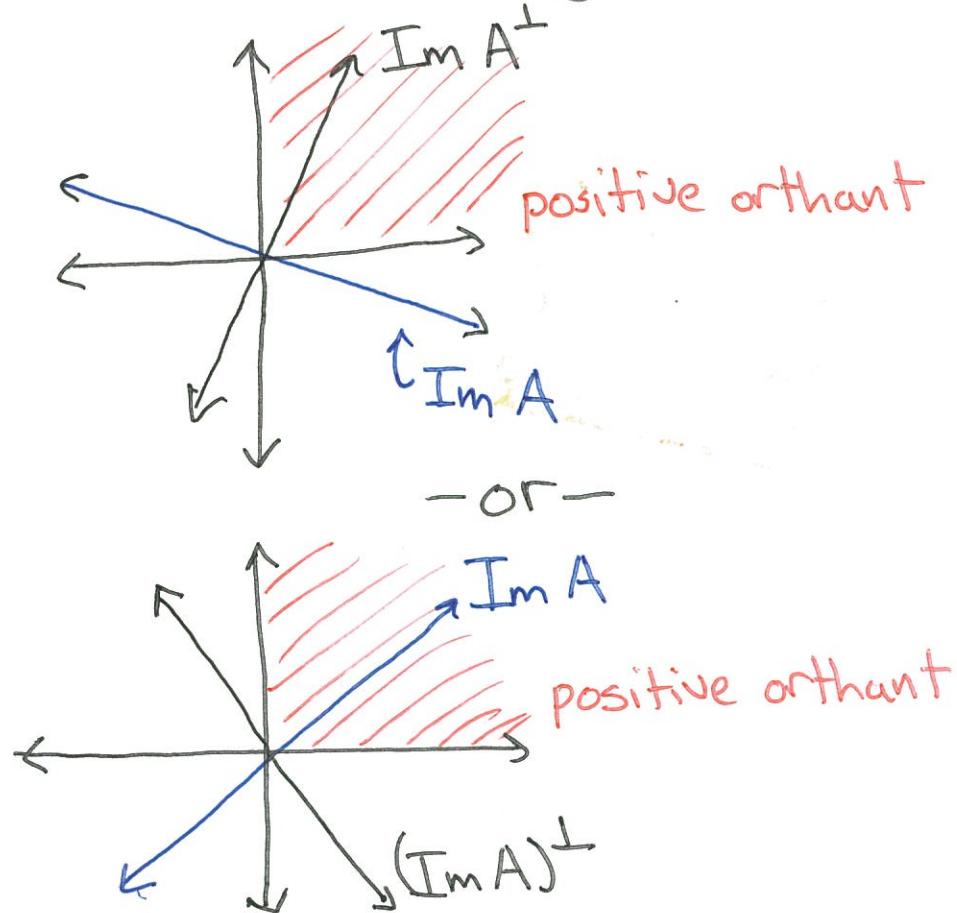
Now we see:

infinitesimal rigidity \Leftrightarrow rigidity matrix has rank $2|V|-3$

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dimensional of $E(2)$

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Here's a big idea: suppose we have a linear programming problem $Ax \geq 0$. Then



This is called the Farkas alternative theorem: ~~in any either~~

~~$\text{Im } A \cap (\mathbb{R}^n)^{>0} = \emptyset \Leftrightarrow (\text{Im } A)^\perp \cap (\mathbb{R}^n)^{>0} = \emptyset$~~

$$\text{Im } A \cap (\mathbb{R}^n)^{>0} \neq \emptyset \Rightarrow (\text{Im } A)^\perp \cap (\mathbb{R}^n)^{>0} = \emptyset$$

(and of course vice versa).

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In our case, we like to use the version that Wikipedia calls Gordian's Theorem.

Either $Ax < 0$ has a solution - or-

$A^T y = 0$ has a nonzero solution $y \geq 0$.

For tensegrities, the transpose of the rigidity matrix is the matrix

$$\begin{bmatrix} | & & \\ p_i - p_j & | & \\ | & & \\ p_j - p_i & | & \end{bmatrix} \begin{bmatrix} \lambda_1 \\ \vdots \\ \lambda_k \\ \vdots \\ \lambda_n \end{bmatrix} = \begin{bmatrix} w_1 = \sum (p_i - p_i) \lambda_i \\ \vdots \\ w_n = \sum (p_n - p_i) \lambda_i \end{bmatrix}$$

"forces
stress
on each
strut,
bar, cable" "net force"
at each vertex.

This is the heart of the stress rigidity theorem.

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There is an eq

Definition. We say a set of λ_{ij} is a stress if

$\lambda_{ij} \geq 0$, if edge e_{ij} is a strut

$\lambda_{ij} \leq 0$, if edge e_{ij} is a cable

(λ_{ij} has either sign if e_{ij} is a bar)

and an equilibrium stress if

$$\sum_j \lambda_j (\vec{p}_i - \vec{p}_j) = \vec{0} \text{ for all } i \in 1, \dots, N.$$

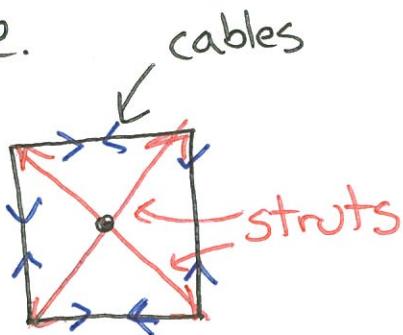
Theorem. (Roth & Whiteley, 1981)

A tensegrity is infinitesimally rigid \Leftrightarrow

1. it has an equilibrium stress
which is nonzero on each strut & cable
2. the corresponding "all bars" linkage is infinitesimally rigid.

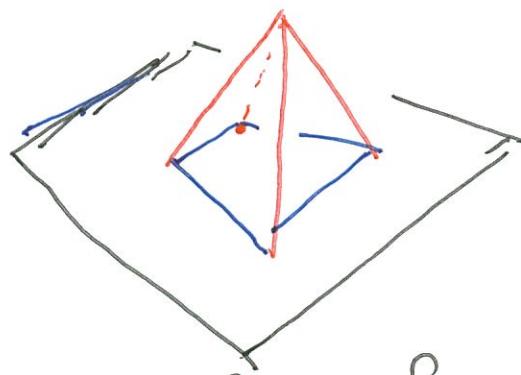
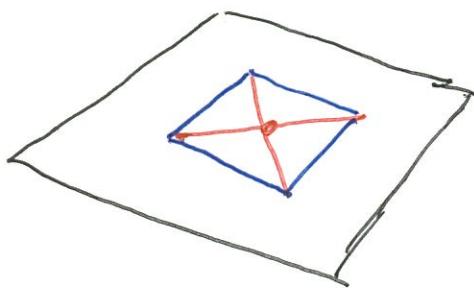
(8)

Example.



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triangulated,
hence rigid.

Now we get to something really cool - a connection between surface theory and tensegrity theory.

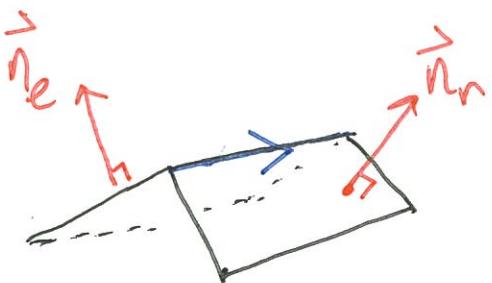


Definition. A polyhedral lifting of a tensegrity, which is a planar graph is an assignment of z-heights so that ~~ext~~ the vertices

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around each face lie in a plane, and the exterior face lies in the $z=0$ plane.

Given a lifting, at each edge there are two face normals. Assigning an



orientation to the edge, there is a right normal \vec{n}_r and a left normal \vec{n}_e .

We say the edge is a

mountain, if $\langle \vec{n}_r \times \vec{n}_e, \vec{e} \rangle > 0$

valley, if $\langle \vec{n}_r \times \vec{n}_e, \vec{e} \rangle < 0$.

flat, if $\langle \vec{n}_r \times \vec{n}_e, \vec{e} \rangle = 0$

Note that $\vec{n}_r \times \vec{n}_e$ and \vec{e} are colinear by construction, so the last condition could also be $\vec{n}_e = \vec{n}_r$.

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Maxwell-Cremona Theorem. (1890, 1864, 1982)

A planar tensegrity has an equilibrium stress \Leftrightarrow it has a polyhedral lifting.

Further, a lifting corresponds to a stress which is

positive  the edge is mountain
negative  the edge is valley
zero \Leftrightarrow the edge is flat.