

Numerical Analysis (4500/6500)

The key idea of this class is simple:

- 1) If you want to solve an actual, real-world problem, then somebody, somewhere is going to have use a computer to calculate a number.
- 2) Because that number was calculated in a finite approximation to the real numbers, it will be wrong.
- 3) Determining exactly how wrong the number is, and improving the situation, is the subject of this class.

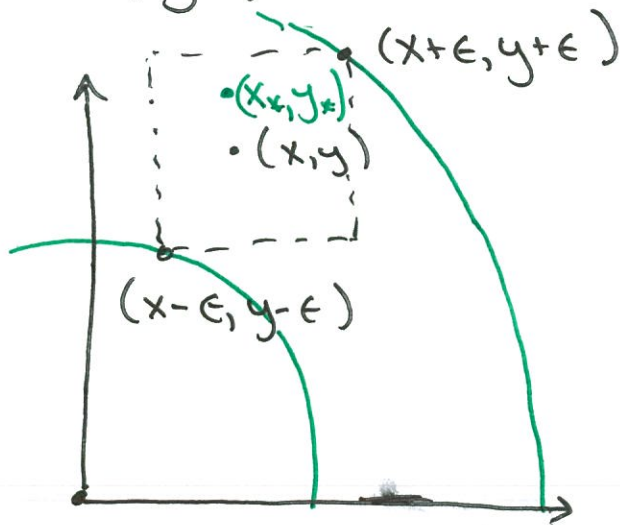
(2)

A "simple" example.

A point $(x_*, y_*) = p$ has distance

$$d(x_*, y_*) = \sqrt{x_*^2 + y_*^2}$$

from $(0,0)$. Given approximate values (x, y) within ϵ of (x_*, y_*) find bounds on $d(x_*, y_*)$ in terms of x, y , and ϵ .



Idea. Taylor's Theorem!

$$f(x+\epsilon) \approx f(x) + f'(x)\epsilon$$

$$f(x+\epsilon_1, y+\epsilon_2) \approx f(x, y) + \nabla f(x, y) \cdot (\epsilon_1, \epsilon_2)$$

③

Doing the computation

$$\frac{\partial d}{\partial x} = \frac{1}{2} (x^2 + y^2)^{-1/2} \cdot 2x$$

$$= \frac{x}{\sqrt{x^2 + y^2}}$$

$$\frac{\partial d}{\partial y} = \frac{y}{\sqrt{x^2 + y^2}}$$

so

$$\nabla d(x, y) = \frac{1}{\sqrt{x^2 + y^2}} (x, y)$$

From the picture,

$$d(x-\epsilon, y-\epsilon) \leq d(x_*, y_*) \leq d(x+\epsilon, y+\epsilon)$$

~~so~~ and by Taylor's Theorem,

(4)

$$d(x+\epsilon, y+\epsilon) \approx d(x, y) + \nabla d(x, y) \cdot (\epsilon, \epsilon)$$

$$\approx \sqrt{x^2 + y^2} + \frac{x\epsilon + y\epsilon}{\sqrt{x^2 + y^2}}$$

$$\approx \sqrt{x^2 + y^2} + \left(\frac{x+y}{\sqrt{x^2 + y^2}} \right) \epsilon$$

Now we need to bound $\frac{x+y}{\sqrt{x^2 + y^2}}$.

Trick: write $(x, y) = (r \cos \theta, r \sin \theta)$.

Then

$$\frac{x+y}{\sqrt{x^2 + y^2}} = \frac{r \cos \theta + r \sin \theta}{\sqrt{r^2 \cos^2 \theta + r^2 \sin^2 \theta}}$$

$$= \cos \theta + \sin \theta$$

This is maximized when $\Theta = \pi/4$
and has max value $\sqrt{2}$.

⑤

So (approximately)

$$d(x_*, y_*) < \sqrt{x^2 + y^2} + \sqrt{2}\epsilon$$

and similarly

$$\sqrt{x^2 + y^2} - \sqrt{2}\epsilon < d(x_*, y_*).$$

Check. Let $\epsilon = 0.01$ and $(x, y) = (3, 4)$.

We know

$$\sqrt{(x-\epsilon)^2 + (y-\epsilon)^2} \leq d(x_*, y_*) \leq \sqrt{(x+\epsilon)^2 + (y+\epsilon)^2}$$

$$4.986 \leq d(x_*, y_*) \leq 5.014$$

$$\sqrt{2.99^2 + 3.99^2}$$

$$\sqrt{3.01^2 + 5.01^2}$$

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We compare to

$$\begin{aligned}\sqrt{3^2+4^2} - \sqrt{2} \times (0.01) &= 5 - \sqrt{2} \times 0.01 \\ &= 4.9586\end{aligned}$$

and

$$\begin{aligned}\sqrt{3^2+4^2} + \sqrt{2} \times (0.01) &= 5 + \sqrt{2} \times (0.01) \\ &= 5.01414\end{aligned}$$

Pretty good!

⑥

We see from this example that tracking the propagation of error through a calculation can be challenging! (even a very simple)

Definition. Given α and β , if α is correct and β is an approximation to α ,

$|\alpha - \beta|$ is the absolute error of β .

$\frac{|\alpha - \beta|}{|\alpha|}$ is the relative error of β .

We usually use relative error, especially when dealing with small α . We can see the difference when we round answers in a computation to a certain number of digits.

⑦

Example.

3.1415926 is rounded to 3.1416

$$\text{abs error} = \text{~~0.0000~~ } 7.4 \times 10^{-6}$$

$$\text{rel error} = 2.35549 \times 10^{-6} \text{ or } 0.00023\% \text{ error}$$

0.0003451 is rounded to 0.0003

$$\text{abs error} = \text{~~0.0000~~ } 1.51 \times 10^{-5}$$

$$\text{rel error} = 4.79213 \times 10^{-2} \text{ or } 4\% \text{ error}$$

↑ huge!

Now we define

significant digits = digits beginning with leftmost ~~digit~~ nonzero digit and ending with rightmost correct digit (counting trailing zeros if accurate).

Definition. We say β is correct to n significant digits if the first n ~~digits~~ digits of β are correct.

Example.

3.1416 is correct (as an approx to 3.1415926)
to 4 significant digits

0.0003 is correct (as an approx to 0.0003151)
to only 1 significant digit.

Definition. We say β is correct to n decimal places if n digits to the right of the decimal point are correct.

Example.

3.1416 is correct to 3 decimal places
0.0003 is correct to 4 decimal places

Moral: Don't trust calculations accurate to n decimal places unless you know that everything in the calculation is larger than 10^{-n} .

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We now look at a Mathematica demonstration of the effect of precision on computation of the solution of a 2×2 system of linear equations

(precision_and_linear_equations.nb)