

# Math 4250 - Review

We are going to start gently by recalling some facts about linear algebra and calculus.

Definitions.

A vector  $\vec{v} \in \mathbb{R}^n$  is a list  $\vec{v} = (v_1, \dots, v_n)$ .

$$\vec{v} + \vec{w} = (v_1 + w_1, \dots, v_n + w_n)$$

$$K\vec{v} = (Kv_1, \dots, Kv_n)$$

$$\langle \vec{v}, \vec{w} \rangle \text{ or } \vec{v} \cdot \vec{w} = \sum v_i w_i;$$

The length of  $\vec{v}$  is given by  $\|\vec{v}\| = \sqrt{\langle \vec{v}, \vec{v} \rangle}$ .

A set of vectors  $\vec{v}_1, \dots, \vec{v}_n$  forms a basis for  $\mathbb{R}^n \Leftrightarrow$  every  $\vec{w} \in \mathbb{R}^n$  can be written uniquely as  $\vec{w} = \sum c_1 \vec{v}_1 + \dots + c_n \vec{v}_n$  for some  $c_1, \dots, c_n$ .

If we write

②

$$A = \begin{bmatrix} \uparrow & & \uparrow \\ \vec{v}_1 & \cdots & \vec{v}_n \\ \downarrow & & \downarrow \end{bmatrix}$$

then ~~This is~~  $c_1\vec{v}_1 + \dots + c_n\vec{v}_n = \vec{\omega} \Leftrightarrow \vec{c}$  is the solution to the matrix equation

$$A\vec{c} = \vec{\omega}$$

since

$$\begin{bmatrix} \uparrow & & \uparrow \\ \vec{v}_1 & \cdots & \vec{v}_n \\ \downarrow & & \downarrow \end{bmatrix} \begin{bmatrix} c_1 \\ \vdots \\ c_n \end{bmatrix} = \begin{bmatrix} c_1\vec{v}_{11} + c_2\vec{v}_{21} + \dots + c_n\vec{v}_{n1} \\ c_1\vec{v}_{1n} + \dots + c_n\vec{v}_{nn} \\ \vdots \\ c_1\vec{v}_{1n} + \dots + c_n\vec{v}_{nn} \end{bmatrix}$$
$$= c_1\vec{v}_1 + \dots + c_n\vec{v}_n.$$

Prop.  $\vec{v}_1, \dots, \vec{v}_n$  is a basis  $\Leftrightarrow A$  is an invertible matrix  $\Leftrightarrow \det A \neq 0$ .

(3)

Definition. An  $n \times n$  matrix is orthogonal

$$\Leftrightarrow A A^T = I = A^T A \text{ (or } A^T = A^{-1})$$

Lemma. An  $n \times n$  matrix  $A$  is orthogonal iff the column vectors  $\vec{v}_1, \dots, \vec{v}_n$  are unit length and pairwise orthogonal.

Proof.

$$A^T A = \begin{bmatrix} \leftarrow \vec{v}_1 \rightarrow \\ \vdots \\ \leftarrow \vec{v}_n \rightarrow \end{bmatrix} \begin{bmatrix} \uparrow \vec{v}_1 \downarrow & & \uparrow \vec{v}_n \downarrow \\ \cdots \end{bmatrix}$$

$$= \begin{bmatrix} \langle \vec{v}_i, \vec{v}_j \rangle \\ \uparrow \\ \text{in position } i,j \end{bmatrix}$$

This last matrix of dot products (called the Gramian) is the identity

(4)

iff the  $\vec{v}_i$  are unit length (so  $\langle \vec{v}_i, \vec{v}_i \rangle = 1$ )  
 and pairwise orthogonal (so  $\langle \vec{v}_i, \vec{v}_j \rangle = 0$ ).  $\square$

Note that if  $A$  is an orthogonal matrix  
 and we want to write a vector  $\vec{w}$   
 as a linear combination  $c_1\vec{v}_1 + \dots + c_n\vec{v}_n$   
 of the columns of  $A$ , it's easy!

$$A \vec{c} = \vec{w}$$

so

$$\vec{c} = A^{-1} \vec{w}$$

so

$$\vec{c} = A^T \vec{w} = \begin{bmatrix} \leftarrow \vec{v}_1 \rightarrow \\ \vdots \\ \leftarrow \vec{v}_n \rightarrow \end{bmatrix} \begin{bmatrix} \uparrow \\ \vec{w} \\ \downarrow \end{bmatrix}$$

$$= \begin{bmatrix} \langle \vec{v}_1, \vec{w} \rangle \\ \vdots \\ \langle \vec{v}_n, \vec{w} \rangle \end{bmatrix}.$$

Explicitly, if  $\vec{v}_1, \dots, \vec{v}_n$  are orthonormal, (5)

$$\vec{\omega} = \langle \vec{\omega}, \vec{v}_1 \rangle \vec{v}_1 + \dots + \langle \vec{\omega}, \vec{v}_n \rangle \vec{v}_n.$$

Example. Suppose  $A = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix}$  is orthogonal.

We know

$$a_{11}^2 + a_{21}^2 = 1 \quad a_{12}^2 + a_{22}^2 = 1.$$

$$a_{11}a_{12} + a_{21}a_{22} = 0.$$

Solving the last equation,

$$\frac{a_{11}}{a_{21}} = -\frac{a_{22}}{a_{12}}$$

which means that there is some  $\lambda$  so that

$$A = \begin{bmatrix} a_{11} & -\lambda a_{21} \\ a_{21} & \lambda a_{11} \end{bmatrix}$$

(6)

Further, this means

$$a_{11}^2 + a_{21}^2 = 1$$

$$\lambda^2 a_{11}^2 + \lambda^2 a_{21}^2 = 1$$

so

$$\lambda^2 = 1 \quad \text{and} \quad \lambda = \pm 1.$$

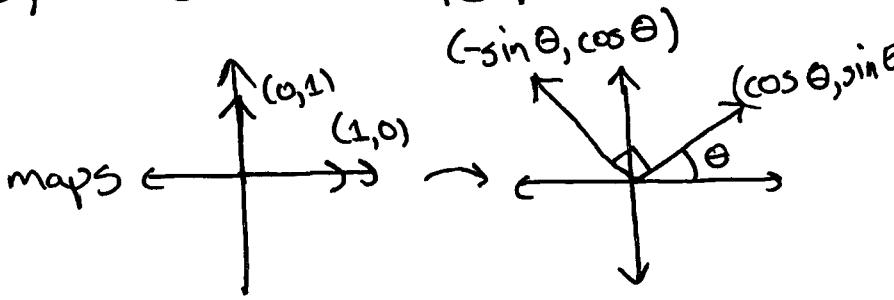
This means there are two cases:

$$A = \begin{bmatrix} a & -b \\ b & a \end{bmatrix} \quad \text{or} \quad A = \begin{bmatrix} a & b \\ b & -a \end{bmatrix}$$

Since  $a^2 + b^2 = 1$ , there is some angle  $\theta$

so that  $a = \cos \theta$ ,  $b = \sin \theta$ . Then

$$\begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$$



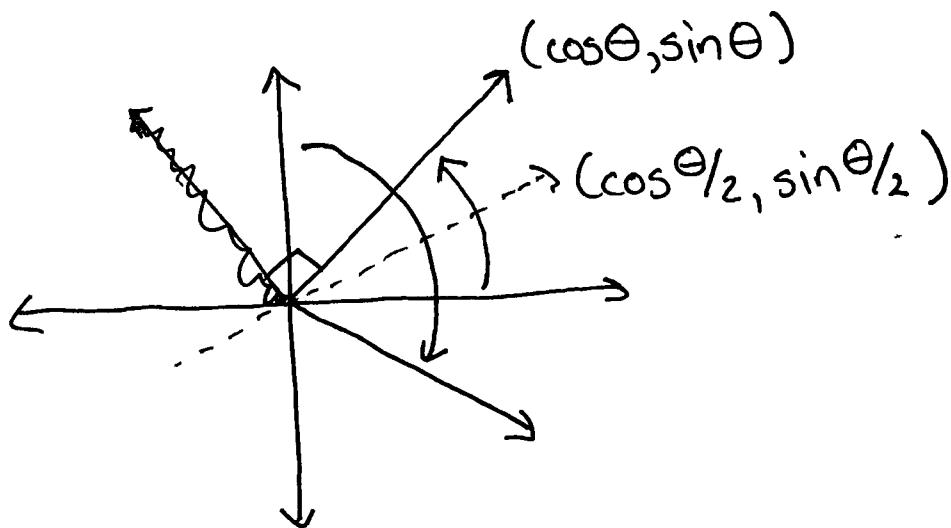
(7)

and we see this is a rotation by angle  $\theta$ .

The other matrix,

$$\begin{bmatrix} \cos\theta & \sin\theta \\ \sin\theta & -\cos\theta \end{bmatrix} \text{ maps } \begin{array}{c} (0,1) \\ (1,0) \end{array} \rightarrow \begin{array}{c} (\cos\theta, \sin\theta) \\ (\sin\theta, -\cos\theta) \end{array}$$

turns out to be a reflection over the line  $(\cos\theta/2, \sin\theta/2)$ .



We won't prove this in class, as it's a homework exercise, but the picture should convince you a bit.

(8)

Definition. The orthogonal group  $O(n)$  consists of all  $n \times n$  orthogonal matrices. The special orthogonal group  $SO(n)$  is the subgroup of  $O(n)$  of matrices of determinant +1.

We can show

Proposition. Every matrix  $A \in SO(3)$  is a rotation around some axis  $\vec{v}$ .  
(Proof. Homework, but the hint is that  $\vec{v}$  is the eigenvector of  $A$  with eigenvalue 1.)

(9)

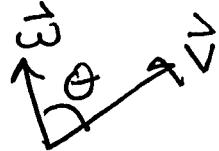
If you remember the cross product for vectors in  $\mathbb{R}^3$ ,

$$\vec{v} \times \vec{\omega} = (v_2\omega_3 - v_3\omega_2, v_3\omega_1 - v_1\omega_3, v_1\omega_2 - v_2\omega_1)$$

It has the properties:

$$\langle \vec{v}, \vec{v} \times \vec{\omega} \rangle = \langle \vec{\omega}, \vec{v} \times \vec{\omega} \rangle = 0$$

$$\|\vec{v} \times \vec{\omega}\| = \|\vec{v}\| \|\vec{\omega}\| \sin \theta$$



$$\vec{v} \times \vec{\omega} = -\vec{\omega} \times \vec{v}$$

Proposition. The columns of a matrix A in  $SO(3)$  are in the form

$$A = \begin{bmatrix} \vec{v}_1 & \vec{v}_2 & \vec{v}_1 \times \vec{v}_2 \\ \downarrow & \downarrow & \downarrow \end{bmatrix}$$

Proof. (Again, homework!)

We close by recalling some useful identities:

$$\langle \vec{a}, \vec{b} \times \vec{c} \rangle = \det \begin{bmatrix} \vec{a} & \vec{b} & \vec{c} \\ \uparrow & \uparrow & \uparrow \\ \downarrow & \downarrow & \downarrow \end{bmatrix}$$

is called the "triple product".

$$\langle \vec{a}, \vec{b} \times \vec{c} \rangle = \langle \vec{b}, \vec{c} \times \vec{a} \rangle = \langle \vec{c}, \vec{a} \times \vec{b} \rangle$$

(~~cyclic~~ permutation)

$$\vec{a} \times (\vec{b} \times \vec{c}) = \vec{b} \langle \vec{a}, \vec{c} \rangle - \vec{c} \langle \vec{a}, \vec{b} \rangle$$

