

Homotopy and Stability

①

Having defined transverse intersections, we now want to study how they change as the manifolds X and Y move.

Definition. ^{Smooth} ~~Two~~ Maps $f_0: X \rightarrow Y$ and $f_1: X \rightarrow Y$ are homotopic if \exists a smooth map

$$F: X \times [0, 1] \rightarrow Y$$

with $F(x, 0) = f_0(x)$, $F(x, 1) = f_1(x)$. F is called a homotopy, and usually written $f_t: X \rightarrow Y$.

Lemma. Homotopy is an equivalence relation on maps from X to Y .

Topology is the subject where we classify things up to homotopy!

An important ~~property~~ attribute that properties of maps can have is stability.

Definition A property P of maps $f: X \rightarrow Y$ is stable if ~~the every~~ whenever f has property P , for any homotopy $f_t: X \rightarrow Y$. \exists some $\epsilon > 0$ so that f_t has property P for all $t < \epsilon$. If P is stable, the class of maps with property P is a stable class of maps.

We will now prove the stability theorem:

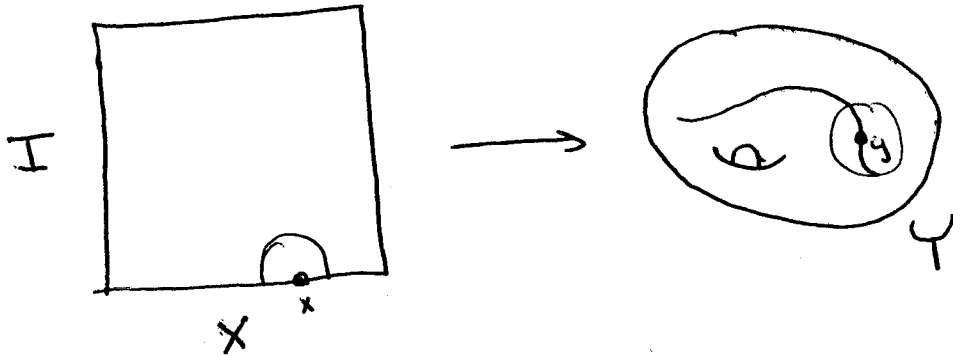
Stability Theorem. If X is compact, the following classes of maps $f: X \rightarrow Y$ are stable:

- (a) local diffeomorphisms
- (b) immersions
- (c) submersions
- (d) maps transversal to any fixed $Z \subset Y$
- (e) embeddings
- (f) diffeomorphisms

Proof. The proof is generally easy. We do a couple cases. ③

(b) immersions.

Consider the setup. $F_t: X \times I \rightarrow Y$ is a homotopy



We know $d(f_0)_x$ is injective for all x and must ~~show~~ show $\exists \epsilon > 0$ so that $d(f_t)_x$ is injective for $t < \epsilon$.

Claim: It is enough to show \exists an open neighborhood of each ~~$(x, 0)$~~ $(x, 0) \in X \times I$ where $d(f_t)_x$ is injective.

(True because X is compact, using pointset theorem on Lebesgue number.)

Establish local coordinates on $X \times I$ and Y around $(x, 0)$ and $F(x, 0) = y$.

In these coordinates,

$$(df_0)_x = \left(\begin{array}{c} \\ \\ \end{array} \right) = \text{an } m \times n \text{ matrix with } m \geq n, \text{ and rank } n.$$

The condition that df_0 is injective is the same as the condition that

$$\det (d(f_0)_x^T d(f_0)_x) \neq 0.$$

But the ~~coordinates~~ entries of $d(f_t)_x$ vary continuously with x and t and \det and $A \mapsto A^T A$ are continuous maps, so \exists an open neighborhood of $(x, 0)$ with $\det (d(f_t)_{x'}^T d(f_t)_{x'}) \neq 0$, as desired.

(a), (c), and (d) are similar.

(e) embeddings

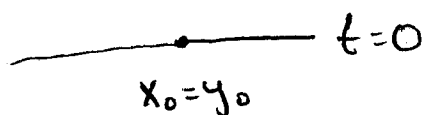
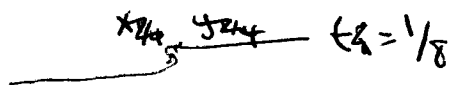
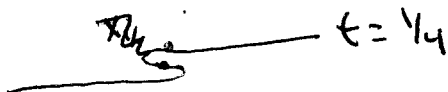
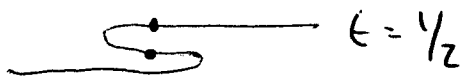
X is compact, so $f: X \rightarrow Y$ is an embedding $\Leftrightarrow f$ is a 1-1 immersion. Since immersions are stable, we need to show that given $f_t: X \rightarrow Y$, $\exists \epsilon > 0$ so f_t is 1-1.

Suppose not. $\exists t_i \rightarrow 0$ and $x_i, y_i \in X$ so that $f_{t_i}(x_i) = f_{t_i}(y_i)$ (but $x_i \neq y_i$). Since X is compact, we may assume that

$$x_i \rightarrow x_0 \quad \text{and} \quad y_i \rightarrow y_0$$

But then by continuity of f_t in t , ~~and~~

$$f_0(x_0) = f_0(y_0) \quad \text{so} \quad x_0 = y_0.$$



⑥

Construct

$$G: X \times I \rightarrow Y \times I \text{ by } g(x, t) = (f_t(x), t).$$

at $(x_0 = y_0, 0)$ we see (in local coordinates)

$$dG = \left(\begin{array}{c|c} df_0 & \left. \begin{array}{c} \vdots \\ \vdots \end{array} \right\} \\ \hline 0 \dots 0 & 1 \end{array} \right)$$

since f_0 is an immersion, df_0 has full rank so dG has full rank. Thus G is a local immersion near $(x_0, 0)$. But this contradicts our ~~assumption~~ previous construction of

$$(x_i, t_i), (y_i, t_i) \rightarrow (x_0, 0)$$

with $G(x_i, t_i) = G(y_i, t_i)$.